

PROGRAMME PROJECT REPORT (PPR)

For

Bachelor of Computer Applications (BCA) ONLINE DEGREE PROGRAMME

DIRECTORATE OF ONLINE EDUCATION (DOE)

MANIPAL UNIVERSITY, JAIPUR-303 007

RAJASTHAN

Ordo



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PROGRAMME PROJECT REPORT

1. Introduction

The Programme leading to the award of Bachelor of Computer Applications (BCA) is developed to prepare students to take up a career in the field of IT and Computer Applications. This is an Under Graduate Programme where students are exposed to various areas of Computer Applications including the latest developments in the Industry.

2. Program Mission and Objectives

To afford a Quality Undergraduate Degree in Computer Applications (BCA) through Online Learning mode to provide the students prominent skills in software development, BCA program allows them to excel in the software industry. It also trains students to develop soft skills. This Bachelor of Computer Applications programme aims to develop personnel that are academically competent and professionally motivated.

The objectives of the BCA programme are to:

- Prepare professionally trained students in the areas of programming, databases, software engineering, web- designing and networking and other completer application areas to acquire knowledge in various domain-based prospects
- Encourage students to communicate effectively and to improve their competency skills to solve real time problems related to IT
- Enable students to employ modern computer languages and applications for their successful career
- Enable students to Learn technologies and IT languages, so that business problems can be addressed.
- Create platforms for the students to become entrepreneurs and a relish for higher studies.

2. Relevance of Programme with Manipal University, Jaipur Mission and Goals

In order to align with the mission and goals of Manipal University Jaipur, the Online BCA Programme is planned to enable students and working professionals gain knowledge in various domains of management, specialize in a domain of their choice, gain knowledge of not only managerial skills including analysis, data based decision making and entrepreneurship, but also introduce them to managerial role in newer and emerging markets, products and technologies.



Vision

Global Leadership in Higher Education and Human Development

Mission

- Be the most preferred University for innovative and interdisciplinary learning
- Foster Academic research and professional excellence in all domains
- Transform young minds into competent professionals with good human values

3. Nature of Prospective Target Group of Learners

The BCA program through online learning provides personalized approach; this program is for the group of people who aspire to build/grow in their career through flexible timings. This program is also for the working professionals, who want to earn and learn simultaneously. The applicants are the people who plan their learning process as per their convenience without a fixed class schedule.

This Online programme has been designed for conventional learners, as well as working professionals and other individuals aspiring to acquire knowledge and associated academic credentials. Considering that all candidates interested in pursuing a degree may not be able to afford the same through a campus mode for reasons of paucity of time or financial constraints, online delivery is a feasible option to enable them to acquire knowledge and skills. Delivery through this mode also contributes towards Gross Enrolment Ratio (GER) of 50% by 2035, as envisaged by the Government of India.

The programme is so designed that the prospective students who may not be able to afford full time, residential BCA are provided with high value learning, anytime, anyplace, at one's own pace.

4. Appropriateness of programme to be conducted in Online mode to acquire specific skills and competence

The courses in the programme are delivered through Self-Learning e-Module which is a modular unit of e-learning material which is inter-alia self-explanatory, self-contained, self-directed at the learner, and amenable to self-evaluation, and enables the learner to acquire the prescribed level of learning in a course of study and includes contents in the form of a

combination of the following e-Learning content, and made available through four-quadrant approach namely,

(a) e-Tutorial - faculty led Audio - Video Lectures, (b) e-Content (combination of PDF/ epub) Text Materials, (c) Discussion forum for raising of doubts and clarifying the same on real time basis by the Course Coordinators/Course Mentors assigned to students (d) Self-Assessment Quiz, Test and Assignments to reinforce learning. Reference books are also mentioned in the syllabus. Latest Edition of Reference books may be referred to.

A robust Learning Management System that keeps track of delivery of e-Learning Programmes, learner's engagement, assessment, results and reporting in one centralized location, is in place. All of the above can be done/delivered by online and other platforms without much loss of fidelity. Hence the BCA programme is suited for Online mode of learning.

5. Instructional Design

5.1. Curriculum design

Curriculum has been designed by experts in the area of Management and care has been taken to include contemporary topics, as well as topics that also inculcate environmental awareness in students. The curriculum and syllabus are approved by the Board of Studies, Centre for Internal Quality Assurance (CIQA) and University Academic Council which consists of experts from Academia and Industry.

5.2. Programme structure and detailed syllabus

5.2.1. Programme Structure

Course Key	Course	Credits		
	FIRST YEAR-FIRST SEMESTER			
DCA1101	Fundamentals of IT and Programming	2		
DCA1102	Programming in C	4		
DCA1103	Basic Mathematics	4		
DCA1104	Understanding PC and Troubleshooting	4		
DCA1130	Programming in C – Practical 2			
SECOND SEMESTER				
DCA1201	Operating System	4		
DCA1202	Data Structure and Algorithms	4		
DCA1203	Object Oriented Programming – C++	4		

DCA3240		
DCA3246	Supply Chain Management	1
DCA3245	Software Project Management	
DCA3244	Knowledge Management	
	Elective – III (Choose One)	4
DCA3243		
DCA3242	Open Source Systems	
DCA3241	Advanced Web Design	
	Elective – II (Choose One)	4
DCA3202	Project	10
DCA3231	Mobile Application Development – Practical	2
DCA3201	Mobile Application Development	4
	SIXTH SEMESTER	1
DCA3143	E-Commerce	
DCA3142	Graphics and Multimedia	
DCA3141	Compiler Design	
	Elective – I (Choose One)	4
DCA3132	Python Programming - Practical 2	
DCA3131	Web Design – Practical	2
DCA3130	Visual Programming – Practical	2
DCA3104	Python Programming	4
DCA3103	Software Engineering	4
DCA3102	Visual Programming	4
DCA3101	Web Design	4
	THIRD YEAR-FIFTH SEMESTER	
DCA2231	System Software Programming – Practical	2
DCA2230	Java Programming – Practical	2
DCA2204	Principles of Financial Accounting and Management	4
DCA2203	System Software	4
DCA2202	Java Programming	4
DCA2201	Computer Networking	4
	FOURTH SEMESTER	2
DCA2130	DBMS – Practical	
DCA2104	Basics of Data Communication	4
DCA2103	Computer Organization	4
DCA2102	Database Management System	4
DCA2101	Computer Oriented Numerical Methods	4
<i>DOM</i> 1200	SECOND YEAR- THIRD SEMESTER	2
DCA1200	Data Structures and Algorithm using C++ – Practical	
DCA1204 DCA1205	Digital Logic	4
	Communication Skills and Personality Development	4



5.2.2. Detailed Syllabus

First Year

First Semester

Course	Code: DCA1101 Course Title: Fundamentals of IT & Programming		
Unit 1	Introduction to Computers: Computer-Definitions, The evolution of		
	computers, Characteristics of computers, Organization of a Computer.		
Unit 2	Computer Generation & Classifications: Generation of Computer,		
	Classification of Computers, Distributed Computer System, Parallel Computers.		
Unit 3	Computer Memory: Memory System, Memory Cells, Memory Arrays, Memory		
	Limitations, Random Access Memory (RAM), Read Only Memory (ROM),		
	External Memory (Secondary Memory), Floppy Disk Drives, Compact Disk		
	Read Only Memory, Magnetic Storage Drives , Physical Devices Used to		
	construct Memories.		
Unit 4	Introduction to Computer Software: Computer Software: Overview of		
	operating systems. Overview of application software, Overview of proprietary		
	software, Overview of open source technology.		
Unit 5	Software Development, Design and Testing: Software Development, Analysis		
	and Design, Coding, Software Testing Software Paradigms, Programming		
	Methods, Software Applications.		
Unit 6	Operating System Concepts: Introduction to Operating System Concepts,		
	Functions of Operating System, Development of Operating System, Operating		
	System Components, Operating System Services, Operating Systems for		
	Different Computers.		
Unit 7	Communication System Concepts: Basic elements of communication system,		
	Data Communication, Network Types, OSI Reference Model, Transmission		
	Control Protocol/Internet protocol Model, Internet Web browsers, Web servers,		
	Hypertext Transfer Protocol (HTTP), World Wide Web (WWW), Internet protocol		
	Addressing.		

- 1. Alex Leon & Mathews Leon, Fundamentals of Information Technology, Leon Techworld
- 2. B. Ram, Computer fundamentals: architecture and organization, New Age International
- 3. William Stallings, Data and Computer Communications, 9th Edition
- 4. P. K. Sinha & Priti Sinha, Computer Fundamentals, BPB Publications

Course	Course Code: DCA1102 Course Title: Programming in C		
Unit 1	Introduction to C Programming: Features of C and its Basic Structure, Simple		
	C programs, Constants, Backslash Character Constants, Concept of an Integer		
	<u> </u>	ables and assigning values to variables.	
Unit 2		netic Operators, Unary Operators, Relational	
		tional Operator, Library Functions, Bitwise	
	Precedence of operators.	crement Operators, The Size of Operator,	
Unit 3	-	erators: Floating-point Numbers, The type	
	cast Operator, The type char,	Keywords, Character Input and Output,	
	Formatted input and output, The	gets() and puts() functions, Interactive	
	Programming.		
Unit 4		on Making: The goto statement, The if	
	•	on, The switch statement, The while loop,	
	-	op, The break statement and continue	
Unit 5	statement.	inction Prototypes, Recursion, Function	
Unit 5	Philosophy.	inction Prototypes, Recursion, Function	
Unit 6	. ,	and Visibility, Automatic or local variables,	
Offic 0	Global variables, Static variables, Ex	•	
Unit 7	·	ional Arrays, Passing Arrays to Functions,	
	Multidimensional Arrays, Strings.		
Unit 8	Pointers : Basics of Pointers, Po	pinters and One-dimensional Arrays, Null	
	pointers, Pointers as Function Argu	iments, Pointers and Strings, Pointers and	
	two-dimensional arrays.		
Unit 9		Structures, Structures and Functions, Arrays	
	of Structures, Pointers to Structures, Self-referential Structures, Unions.		
Unit 10	•	Macro Definition and Substitution, Macros	
11 14 44	with Arguments, Nesting of Macros,	·	
Unit 11	Dynamic Memory Allocation and Linked List: Dynamic Memory Allocation,		
	Allocating Memory with malloc, Allocating Memory with calloc , Freeing Memory,		
Unit 12	Reallocating Memory Blocks, Pointer Safety, The Concept of linked list. File Management: Defining and Opening a file, Closing Files, Input/Output		
Jint 12		eams, Error Handling during I/O Operations,	
	Random Access to Files, Command		
Unit 13	Advanced Data Representation: E	-	
	Abstract Data Types, Stack as an Al		
	as an Abstract Data Type.		
Reference	ces Books		
1. E.	1. E. Balagurusamy, Programming with ANSI C, Tata McGraw-Hill Publishers, New		



Delhi

2. Byron S. Gottfried, Schaum's Outline Series, *Theory and Problems of Programming with C*, McGraw-Hill Publishers, New Delhi

Cours	se Code: DCA1103 Course Title: Basic Mathematics		
Unit 1	Set Theory: Sets and their Representations, The Empty Set, Finite and Infinite Sets, Equal and Equivalent Sets, Subsets, Power Set, Universal Set, Venn Diagrams, Complement of a Set, Operations on Sets, Applications of Sets, Cartesian Product of Sets.		
Unit 2	Mathematical Logic: Statements, Basic Logical Connectives, Conjunction, Disjunction, Negation, Negation of Compound Statements, Truth Tables, Tautologies, Logical Equivalence, Applications.		
Unit 3	Modern Algebra: Binary Operation: Addition Modulo <i>n</i> , Multiplication Modulo <i>n</i> , Semigroup, Properties of Groups, Subgroup.		
Unit 4	Trigonometry: Radian or Circular Measure, Trigonometric Functions, Trigonometrical ratios of angle when is acute, Trigonometrical ratios of certain standard angles, Allied Angles, Compound Angles, Multiple and Sub-multiple angle.		
Unit 5	Limits and Continuity: The Real Number System, The Concept of Limit, Concept of Continuity.		
Unit 6	Differentiation: Differentiation of Powers of x , Differentiation of e^x and $\log x$, Differentiation of Trigonometric Functions, Rules for Finding Derivatives, Different types of Differentiation, Logarithmic Differentiation, Differentiation by Substitution, Differentiation of Implicit Functions, Differentiation from Parametric Equation, Differentiation from First Principles.		
Unit 7	Integrations: Integration of Standard Functions, Rules of Integration, More Formulas in Integration, Definite Integrals.		
Unit 8	Differential Equations: First Order Differential Equations, Practical Approach to Differential Equations, First Order and First Degree Differential Equations, Homogeneous Equations, Linear Equations, Bernoulli's Equation, Exact Differential Equations.		
Unit 9	Complex Numbers: Complex Numbers, Conjugate of a Complex Number, Modulus of a Complex Number, Geometrical Representation of Complex Number, Exponential Form of a Complex Number, De-Moivre's Theorem, nth Roots of a Complex Number.		
Unit 10	Matrices and Determinants: Definition of a Matrix, Operations on Matrices, Square Matrix and Its Inverse, Determinants, Properties of Determinants, The Inverse of a Matrix, Solution of Equations Using Matrices and Determinants, Solving equations using determinants.		
Unit 11	Infinite Series: Convergence and Divergence, Series of Positive Terms, Binomial Series, Exponential Series, Logarithmic Series.		
Unit 12	Probability: Concept of Probability, Sample Space and Events, Three Approaches		

	to Probability, Kolmogorov's Axiomatic Approach to Probability, Conditional		
	Probability and Independence of Events, Baye's theorem.		
Unit 13	Basic Statistics: Measures of Central Tendency, Standard		
	Deviation, Discrete Series, Methods: Deviation taken from Assumed		
	Mean, Continuous Series, Combined Standard Deviation, Coefficient		
	of Variation, Variance.		

- 1. Algebra and Trigonometry by Richard Brown
- 2. Integral calculus by Shanthi Narayan Publication S. Chand & Co.
- 3. Differential calculus by Shanthi Narayan Publication S. Chand & Co.
- 4. Problems in Calculus of one variable by I. A. Maron Publication CBS Publishers
- 5. Trigonometry by S.L. Loney Publication S. Chand & Co.
- 6. Applied & Computational Complex Analysis by Peter Henrici
- 7. Mathematical Analysis by K.G. Binmore.

Course	Code: DCA1104 Course Title: Understanding PC and Troubleshooting		
Unit 1	CPU Essentials, The BUSes, Processor Modes, Modern CPU concepts: CISC		
	vs. RISC CPUs, Circuit Size and Die Size, Processor Speed, Processor		
	Cooling, System Clocks, Architectural Performance Features		
Unit 2	Processors: Intel 8088/8086, Intel 80386, Intel Pentium P5, Intel, Pentium		
	with MMX technology, Intel Pentium Pro (P6 Machine), Intel Pentium II, Intel		
	Core 2, Intel Atom, AMD CPU,		
Unit 3	CPU Overclocking: Overclocking Requirements, Potential Pitfalls,		
	Overclocking the System, Overclocking the Intel Processors		
Unit 4	The Memory: Essential memory concepts: Memory organization, Memory		
	package, Modules, Memory considerations: Memory speed, Memory types,		
	Memory techniques, Selection and installation of memory: Getting the right		
	amount, Filling banks, Troubleshooting: Memory test equipment, Repairing		
	SIMM/DIMM/RIMM sockets, Contact corrosion		
Unit 5	Motherboard: Sockets and slots, Expansion slots, Memory slots, The power		
	of chipsets, Form factor, Motherboard Upgradation: Considerations,		
	Performing the upgrade		
Unit 6	Buses: Industry standard architecture (ISA): 8-Bit-ISA, 16-BIT-ISA, Peripheral		
	component Interconnect (PCI): PCI Bus configuration and signals, PCI layout,		
	PCI signals, Accelerated graphics Port: AGP vs PCI, AGP layout, AGP		
	signals, FSB, Dual Independent Bus(DIB), Troubleshooting		

Unit 7	CMOS: CMOS Optimization tactics, Configuring the standard CMOS setup,		
	Troubleshooting		
Unit 8	BIOS: BIOS: Power-On-Self-Test (POST), Routines, BIOS features: AMI		
	BIOS, Awards BIOS, Microid Research BIOS (MR BIOS), Identifying the BIOS		
	chip, BIOS and boot sequences, BIOS shortcomings and compatibility issues:		
	Device drivers, BIOS shadowing, Direct Control, BIOS bugs, Troubleshooting		
Unit 9	Power Supplies and Power Management: Switching Regulations, Potential		
	Power Problems: Recognizing the problems, Dealing with the power		
	problems, Upgradation, Power Management in windows OS, Troubleshooting:		
	Switching power supplies, Power management		
Unit 10	Storage Devices: The Hard Drive: Construction, IDE drive standard and		
	features, CD-ROM Drive: Basics of CD-ROM drive, DVD Drive DVD media,		
	DVD drive and decoder, Blue-Ray disc drive: Physical Media, Software		
	standards, Flash Memory drive: Essential components of flash drive, Size and		
	style of packaging		
Unit 11	Parallel Port: Signals and time diagram, Port operation, IEEE1284 Modes,		
	Troubleshooting: Preventing parallel port trouble, Configuration of parallel port		
	device under Windows		
Unit 12	Serial Port: Asynchronous Communication: The data frame, Signals, Baud		
	Vs BPS, Serial Port functioning: DTE Vs DCE, Serial port signals, Modems:		
	Constructing and operating a modem, Signal modulation, Installing a modem,		
	Troubleshooting Configuration, Serial port conflicts		
Unit 13	Input-Output Devices: Mice: Mouse, Trackball, Cleaning a Pointing Device,		
	Keyboards, Sound Boards: Recording, Playback, Sampling Concept, The		
	Role of MIDI, Inside Look of a Sound Board, Troubleshooting a Sound Board:		
	Hardware (Resource) Conflicts, Other Sound Card Problems, Full-Duplex		
	Drivers, Soundboard Accelerations, Multiple Codec's, WAV Playback		
	Problems		
Unit 14	Video Adapters and Accelerators: Conventional Video Adapters: Text and		
	Graphics, Video BIOS Direct X, Replacing/Updating an Adapter, Classification		
	of Video Display Hardware, Graphics Accelerators, Factors for Video Speed,		
	3D Graphics Accelerator Issues: The 3D Process, Issues in 3D Speed,		
	Improving 3D Performance		
Unit 15	SCSI and USB Systems: SCSI concepts, Installing a SCSI system, SCSI		
	considerations, Troubleshooting, USB systems: USB concepts, USB		
	architecture, Troubleshooting		
Unit 16	PC Assembly: Plug and Play Devices, PnP under Windows OS, Enabling		
	PnP under Linux, Troubleshooting, Identification of Cables in Computers,		
	Fitting of Cabinet, Mounting Motherboard in Cabinet.		
Reference	ce Books		

- 1. Troubleshooting, Maintaining and Repairing PC's by Stephen J. Bigelow, TMH
- 2. Inside the IBM PC by Peter Norton, PHI

Course Code: DCA1130	Course Title: Programming in C – Practical

Simple C Programs (expression-oriented operations). Programs to illustrate various operators in C. Programs using branching constructs (if, if-else-if, switch case). Programs using looping constructs (for, while, do-while continue, break). Programs on 1D Arrays, Programs on 2D Arrays. Programs on strings. Programs using functions (with and without recursion), passing parameters by value and reference. Programs on Structures, Array of Structure, Union, Programs for operations on File handling, Programs on ADT

Reference Books

- 1. E. Balaguruswamy, Programming in ANSI C, (5e), Tata McGraw Hill.
- 2. E. Balaguruswamy, Computing Fundamentals & C Programming, (2e), TataMcGraw Hill
- 3. R. Thareja, Computer Fundamentals and Programming in C, (1e), Oxford University Press
- **4.** B. A. Forouzan, R. F. Gilberg, *Computer Science: A structured programming Approach* Using C, (3e), Cole Publishing Company-Cengage

Second Semester Course Code: DCA1201 **Course Title: Operating System** Unit 1 Operating System - An Introduction: Definition and Functions of Operating System, Evolution of Operating Systems, Types of Operating Systems, Operating System Structures: Layered Approach, Kernel Based Approach, Virtual Machine Approach. Unit 2 Operating System Architecture: Operating System as an Extended Machine, Layered Approach, Micro-Kernels, UNIX Kernel Components, Modules. Introduction to Virtual Machines, Virtual Environment and Machine Aggregation, Implementation Techniques. Unit 3 Process Management: Process State, Process Control Block, Process Scheduling, Operation on Processes, Co-operating Processes, Threads. Unit 4 CPU Scheduling Algorithms: Basic Concepts of Scheduling, Scheduling Algorithms, Evaluation of CPU Scheduling Algorithms Unit 5 Process Synchronization: Inter-process Communication, The Critical-Section Problem, Semaphores, Monitor, Hardware Assistance. Unit 6 Deadlocks: System Model, Deadlock Characterization, Necessary conditions for deadlock, Resource-allocation graph, Deadlock Handling, Deadlock Prevention,

	Deadlock Avoidance: Safe state, Resource-allocation graph algorithm, Banker's		
	algorithm, Deadlock Detection: Single instance of a resource, Multiple instances of		
	a resource, Recovery from deadlock.		
Unit 7	Memory Management: Logical vs. Physical Address Space, Swapping, and		
	Contiguous Allocation: Single partition allocation, Multiple partition allocation,		
	Fragmentation, Paging, Segmentation.		
Unit 8	Virtual Memory: Need for Virtual Memory Technique, Demand Paging, Concept		
	of Page Replacement, Page Replacement Algorithms: FIFO page replacement		
	algorithm, Optimal algorithm, LRU page replacement algorithm, Thrashing.		
Unit 9	File System Interface and Implementation: Concept of a File, File Access		
	Methods, Directory Structure, Allocation Methods, Free Space Management,		
	Directory Implementation.		
Unit 10	Input - Output Architecture: I/O Structure, I/O Control Strategies, The I/O		
	Address Space.		
Unit 11	Operating Systems in Distributed Processing: Centralized and Distributed		
	Processing, Network Operating System (NOS) Architecture, Functions of NOS,		
	Global Operating System (GOS), Remote Procedure Call (RPC), Distributed File		
	Management.		
Unit 12	Security and Protection: Attacks on Security, Computer Worms, Computer Virus,		
	Security Design Principles, Authentication, Protection Mechanism, Encryption,		
	Security in Distributed Environment.		
Unit 13	Multiprocessor Systems Multiprocessors, Multiprocessor Classification,		
	Multiprocessor Interconnections, Types of Multiprocessor Operating Systems		
	(MOS), MOS Functions and Requirements, Operating System Design and		
	Implementation Issues.		
Unit 14	Windows Operating Systems: Latest Windows' Architecture, Common		
	Functionality.		

- 1. Abraham Silberschatz & Peter Baer Galvin, "Operating System Concepts", PHI.
- 2. Andrew S. Tanenbaum, "Operating Systems: Design and Implementation", Pearson Education.
- 3. Andrew S. Tanenbaum, "Modern Operating Systems", TMH.

Course	Code: DCA1202	Course Title: Data Structures and Algorithms
Unit 1	Data Structures Basics: Structure and Problem Solving, Data Structures, Data Structure Operations, Algorithm: Complexity and Time-Space Trade off.	
Unit 2	Linked List: Linked List and its representation in memory, Traversing a Linked List, Searching a Linked List, Memory Allocation and Garbage	

	Collection, Insertion into Linked list, Deletion from a Linked list, Types of	
	Linked List.	
Unit 3	Stacks and Queues: Stack, Array implementation of stack, Linked lis	
	implementation of stack, Applications of Stack, Evaluation of a postfix	
	expression, Infix to postfix conversion, Queue, Array implementation of	
	queue, Linked list implementation of queue.	
Unit 4	Trees and Binary Trees: Tree: Definition and Concepts, Binary Tree:	
	Definition and Concepts, Types of Binary Tree, Traversal on Binary Tree,	
	Representation of Binary Tree, Conversion of General Tree to Binary Tree,	
	Sequential and Other Representations of Binary Tree.	
Unit 5	Graphs: Basic Concepts about Graphs, Matrix Representation of Graphs, List	
	Structures, Other Representations of Graphs, Algorithms for Graph Traversal,	
	Spanning Trees.	
Unit 6	Directed Graphs: Types of Directed Graphs, Binary Relation as a Digraph,	
	Euler's Digraphs, Matrix Representation of Digraphs.	
Unit 7	Applications of Graphs: Topological Sorting, Weighted Shortest Path-	
	Dijkstra's Algorithm, Minimum Spanning Tree (MST), Introduction to NP-	
	Completeness, Definition of NP, Optimization versus decision problems,	
	Classes P and NP, NP-complete problems, NP-hardness and NP-	
	completeness.	
Unit 8	Searching and Sorting Techniques: Sorting Notations and concepts,	
	Bubble sort, Merge sort, Selection sort, Heap sort, Searching: Sequential	
	searching, Binary searching.	
Unit 9	Elementary Algorithms: Notation for Expressing Algorithms, Role and	
	Notation for Comments, Example of an Algorithm, Problems and Instances,	
	Characteristics of an Algorithm, Building Blocks of Algorithms, Procedure and	
	Recursion, Outline of Algorithmics, Specification Methods for Algorithms.	
Unit 10	Mathematical Functions and Notations: Functions and Notations, Modular	
	Arithmetic/Mod Function, Mathematical Expectation in Average Case	
	Analysis, Efficiency of an Algorithm, Well Known Asymptotic Functions and	
	Notations, Analysis of Algorithms-Simple Examples.	
Unit 11	Divide and Conquer: Divide and Conquer Strategy, Binary Search, Max. and	
	Min., Merge Sort, Quick Sort.	
Unit 12	Greedy Method: Greedy Method Strategy, Optimistic Storage on Tapes,	
	Knapsack Problem, Job Sequencing with Deadlines, Optimal Merge Pattern,	
	Single Source Shortlist Paths	
Unit 13	Dynamic Programming: Dynamic Programming Strategy, Multistage	
	Graphs, All Pair Shortest Paths, Traveling Salesman	
	Problems.	
Unit 14	Backtracking: Backtracking Strategy, 8-Queens Problem, Sum of Subsets,	
	Knapsack Problem.	
Reference	e Books	
1. E.	Horowitz, S. Sahni and S. Rajasekaran, Computer Algorithms, (2e), University	

Press

2. T. H. Cormen, C. E. Leiserson, R.L.Rivest, and C. Stein, Introduction to Algorithms, (3e), MIT press

Course C	Code: DCA1203 Course Title: Object Oriented Programming – C++
Unit 1	Overview of OOP Concepts: Evolution of Programming Methodologies,
	Difference between C and C++, Introduction to OOP and its basic features,
	Basic components of a C++ program and program structure, Data types
Unit 2	Variables: declaration and definition, Tokens of C++: Identifiers, Keywords,
	Constants, Operators, Identifiers, C++ I/O Methods: cin- cout, Structure of
11.44.0	C++ programs.
Unit 3	Control Statements, Arrays and Pointers: Control statements, Conditional
	control statements, Iteration statements, Introduction to arrays, Declaration and definition of arrays, Initialization of array, Multidimensional arrays, Two-
	dimensional arrays, N-dimensional arrays, Pointer.
Unit 4	Functions and Structures: Introduction to Functions, Passing Data to
	Functions: Pass by value, Pass by reference, scope and Visibility of
	Variables in Functions, Storage classes, Strings, Structures and Unions.
Unit 5	Classes and Abstraction: Creating Classes, Objects, Access Specifiers,
	Objects and Arrays, Objects and Functions, Objects and Pointers, Abstract
	class, this Pointer, Friend Functions, Static Variable and Static Functions.
Unit 6	Constructors and Destructors: Constructors, Multiple Constructors,
	Parameterized constructors using Dynamic Objects, Copy Constructors,
	Destructors, Name Space.
Unit 7	Operator Overloading: Operator Overloading in C++, Overloading Unary
1110	Operators, Overloading binary operators, Type Conversions.
Unit 8	Inheritance: Inheritance in C++, Public, Private and Protected Inheritance,
	Types of Inheritance, Function Overriding, Multiple Inheritance, Constructors in derived classes.
Unit 9	Polymorphism and Virtual Functions: Introduction to polymorphism, Types
Offic 5	of polymorphism, Function overloading, Introduction to Virtual Functions,
	Pure Virtual Functions, Function Overloading v/s Function Overriding.
Unit 10	Files and Streams: Introduction to files and streams, Character and String
	input and output to files, Command Line Arguments and Printer Output, Pre-
	processor Directives.
Unit 11	Standard Input and Output: Understanding the C++ iostream hierarchy,
	Basic Programming using Streams, Formatted console I/O Operations.
Unit 12	Files: Opening and closing a file, checking for Failures with File Commands,
	Checking the I/O Status - Flags, Dealing with Binary Files, Some Useful
11.14.40	Functions.
Unit 13	Class Templates: Implementing a class template, Class template with
	multiple parameters, Function Templates, Template Instantiation, Class Template Specialization, Template Function Specialization, Template
Unit 14	Standard Template Library: STI Components Sequence Containers
J 17	Associative Containers, Derived Containers, Iterators.
Unit 15	, ,
Unit 14 Unit 15	Parameters, Static Members and Variables, Templates and Friends, Templates and Multiple – File Projects. Standard Template Library: STL Components, Sequence Containers, Associative Containers, Derived Containers, Iterators. Exception Handling: Basics of Exception Handling, Exception Handling

Mechanism, Throwing Mechanism, Catching Mechanism, Multiple catch statements, User Defined Exception Class, Termination vs. Resumption, Exception Specifications, Rethrowing an Exception, Uncaught Exceptions, Standard Exceptions, Programming with Exceptions.

- 1. E Balagurusamy, "Object Oriented Programming with C++" Sixth Edition, Tata McGraw-Hill Education.
- 2. Nicolai M. Josuttis, "The C++ Standard Library: A Tutorial and Handbook", Addison-Wesley Professional.
- 3. Sarang Poornachandra "Object-Oriented Programming with C++ "2Nd Ed., PHI Learning Pvt. Ltd.

Course	Code: DCA1204 Course Title: Communication Skills and Personality Development
Unit 1	Language and Communication: Concept of Communication, Process of
	Communication, Barriers of Effective Communication, Types of
	Communication: Verbal Communication, Non-verbal Communication.
Unit 2	Oral Communication Introduction, Advantages and Disadvantages of Oral
	Communication, One-to-One Oral Communication.
Unit 3	Listening Skills: Meaning of Listening, Types of Listening, Barriers to
	Effective Listening, Strategies for Effective Listening, Semantic Markers.
Unit 4	Reading Skills: Definition and Meaning of Reading, Purpose of Reading,
	Types of Reading, SQ3R Technique of Reading.
Unit 5	Writing Skills Paragraph: Qualities of a good paragraph, Parts of a
	paragraph, Static Description, Process Description, Describing Facts and
	Figures.
Unit 6	Business Writing: Business Letter Writing, Principles of writing letters,
	Structure of a business letter, Types of Business Letter, Job Application,
11.74.7	Other Business Communication.
Unit 7	Organisational Documents: Memo, Language of a Memo, Components of a
Unit 9	Memo, Format of a Memo, Circulars and Notices
Unit 9	Personality: Introduction Objectives, Personality: Categories of Personality,
	Self-Image, Improving the level of self-acceptance, Factors affecting Personality Development, Defense Mechanism, Personality characteristics in
	Organization, Factors that determine our Attitude
Unit 9	A Stitch in Time Saves Nine: Introduction, Concept and Applications of Time
Jill 3	Management, Recognizing the Importance of Time: Theories of Time
	Management, Causes for Wastage of Time, Methods for Managing Time
	Efficiently
Unit 10	Leadership: Introduction, Leadership – Explanation, Role and Functions of a
3	Good Leader, Criticality of Team Leadership, Research of different kinds of
	Cook Educati, Children of Team Education, Reduction of Uniterest Kinds of

	leaders, Methods of developing effective leaders, Leadership styles, Leader's
	Three top mistakes, Challenges faced by a Leader
Unit 11	Interpersonal Behavior: Introduction, Understand Self, Diagnosis of Type of Self/Identifying own type of self, Effect of Interpersonal Behavior of Interpersonal Relationship, Transactional Analysis, Open Self Personality

- 1. Green, David. Contemporary English Grammar Structures and Composition.

 Madras: Macmillan India Limited
- 2. Introduction to Management. ICFAI Center for Management Research.
- 3. Kahn, John Ellison (Ed.). Reader's Digest: How To Write and Speak Better. London: The Reader's Digest Association Limited.
- 4. Sharma R.C and Mohan Krishna. Business Correspondence and Report Writing: A Practical Approach to business and Technical Communication. Tata McGrawHill: New Delhi.
- Sonnenberg Frank K., "Barriers to Communication" Journal of Business Strategy, Vol. 11, Issue 4 (July/August 1990): p 56-59. Luft, Joseph (1969). "Of Human Interaction," Palo Alto, CA: National Press
- 6. Kelly, Anita E. and McKillop, Kevin J. (1996), "Consequences of Revealing Personal Secrets." Psychological Bulletin

Course Code: DCA1205	Course Title: Digital Logic
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Unit 1	Number System: Decimal Number System, Binary Number Systems, Octal number systems, Hexadecimal Number systems, Negative Number Representation, Signed Magnitude Representation, Conversion from one number system to other number system, Complements Arithmetic.
Unit 2	Boolean Algebra: Rules and Laws of Boolean Algebra with Derivations, Basic Gates (NOT, AND & OR), Universal Gates (NAND & NOR), Exclusive-OR & Exclusive-NOR Gates, Exercises on Realizing Circuits with Universal Gates.
Unit 3	Techniques for Simplifying Boolean Expressions: Boolean Algebra, Boolean Expressions and Functions, More on Boolean Functions, Functional Completeness, Simplification of Boolean Functions, Karnaugh Maps, Quine-McCluskey Method.
Unit 4	Combinational Circuits: Definition of Combinational Circuits, Types of Combinational Circuits, Gray Code and its Properties, BCD Code and its Properties, Excess-3 Code and its Properties.
Unit 5	Sequential Circuits and Applications: Definition of Sequential Circuits, Latch, Flip-Flop, Real world Applications of Sequential Circuits.
Unit 6	Shift Registers and Applications: Definition of Shift Registers, Types of Shift Registers, Case Study IC's.

Unit 7	Basics of Counters and Design of Counters: Typical Counters, Design of	
	Modulo-N counters, Problem on Counter Design.	
Unit 8	Design of Real World Logic Circuits: Traffic Signal Systems, Two Way	
	Switches, Electronic Tennis Scoring System, Temperature and Weather	
	Forecast Systems.	
Unit 9	Digital Equipment: MODEM, Digital Multi-meter, Digital Versatile Disks.	
Unit 10	Data Converter: DAC/ADC: Working Principle and Circuits of Analog	
	to Digital Converters, Digital to Analog Converters.	

- 1. Mano M. Morris Digital Logic and Computer Design. PHI Private Limited.
- 2. Unger H Stephen *The Essence of Logic Circuits* Second Edition, S. Chand & Company.
- 3. Roth Jr H. Charles *Fundamentals of Logic Design.* Fifth Edition, Thomson India Edition.
- 4. Malvino and Leach *Digital Principles and Applications*. Fifth Edition, Tata McGraw-Hill.

Course Code: DCA1230	Course Title: Data Structures and Algorithm using C++ -
	Practical

Simple C++ programs without using the concept of classes and objects, classes, friend functions, Parameterized, default and copy constructor, destructor, static members Inheritance, Dynamic method, dispatch, Files, Dynamic allocation, operator overloading, Templates, overloaded functions, virtual functions, implement various console I/O functions i.e. width(), precision().

- 1. E. Balaguruswamy, "Object Oriented Programming with C++", TMH.
- 2. Herbert Schildt, "C++ The Complete Reference", TMH.



Second Year

Third Semester

Course	Code: DCA2101 Course Title: Computer Oriented Numerical Methods
Course	Course Title. Computer Oriented Numerical Methods
Unit 1	Errors and Computation: Mathematical Preliminaries, Significant digits,
	Errors and their computations, Absolute, Relative and Percentage errors,
	Taylors Series, Error Propagation, Total Numerical errors, Blunders:
11.14.0	Formulation Errors, Data Uncertainty
Unit 2	Finite Difference Operator: Finite Differences: Forward Difference, Backward Difference, Central Differences, Shift Operator, Average Operator,
	Differential Operator, Differences of Polynomials, Factorial Polynomials
Unit 3	Solution of Algebraic and Transcendental Equations: Graphical and
	Analytical Methods, Interval Halving Method (or Bisection Method), Regula-
	Falsi Method (or False Position or Method of Chords), Successive
	Approximation Method or picard iteration methods, Newton - Raphson
	Method, Ramanujan's Method
Unit 4	Matrices and Solutions of Systems of Linear Equations-Direct Methods:
	Linear Equations, Existence of Solution of systems of linear equations-Direct
	Methods: Matrix Inversion Method, Gauss Elimination Method, Gauss-Jordan
Unit 5	Method, Cramer's rule, LU Decomposition Iterative Methods: Gauss - Jacobi Method, Gauss Seidel Method, Eigen
Offic 3	Values and Eigen Vectors
Unit 6	Curve Fitting: Graphical Method (Linear Law): Laws Reducible to the linear
	law, Method of Group Averages, Method of Least Squares: Fitting a Straight
	line, Fitting a, Parabola $y = a + bx + cx2$, Fitting a curve of the form $y = axb$,
	Fitting an Exponential Curve, Method of Moments
Unit 7	Interpolation with Equal intervals: Newton's Forward Difference
	Interpolation Formula, Newton's Backward Difference Interpolation Formula,
	Central differences formula: Gauss Forward formula, Gauss Backward
Unit 8	Formula, Stirling's Formula, Bessel's formula Interpolation with Unequal Intervals: Lagrange's Interpolation Formula,
Offic 0	Divided Differences, Newton's Divided Difference Formula, Inverse
	Interpolation- Lagrange's method
Unit 9	Numerical Differentiation: Newton's Formulae, Derivatives using Newton's
	General Interpolation Formula, Difference Equations
Unit 10	Numerical Integration: Gaussian Quadrature formula, Trapezoidal Rule,
	Simpson's one third rule, Simpson's three eighth rule
Unit 11	Numerical Solution of Ordinary Differential Equations: Initial Value
	Problems, Picard's method of Successive Approximation, Taylor's series
	method, Euler's method, Modified Euler's method, Runge-Kutta method: Runge-Kutta Second Order, Runge-Kutta Fourth Order, Predictor Corrector
	Method: Miline's method, Adams- Moulton's Method
Unit 12	Boundary Value Problems: Method of Finite Differences solving BVP,
	Solving of Laplace's and Poisson's Equations

- 1. S. S. Sastry, *Introductory Methods of Numerical analysis*, Prentice Hall of India private limited
- 2. S.S. Sastry, Engineering Mathematics, Prentice Hall India Private Limited
- 3. E. Balagurusamy, *Numerical Methods*, Tata McGraw Hill Publishing Company Limited.
- 4. B. S. Grewal, *Numerical Methods*, Khanna publishers, New Delhi.
- 5. V. Rajaraman, Computer Oriented Numerical Methods—Prentice-Hall of India Private Limited.
- 6. K. Sankara Rao, *Numerical Methods for Scientists and Engineers*, Prentice Hall India Limited.
- 7. Jain MK, Jain RK and Iyengar, Numerical Analysis for Scientists and Engineers.

Course	Code: DCA2102
Course	Godol 20/12/02 Godico Filiol Zalazado managoment eyelem
Unit 1	Introduction: Significance of Database, Database System Applications, Data
	Independence, Data Modeling for a Database, Entities and their Attributes, Entities, Attributes, Relationships and Relationships Types, Advantages and
	Disadvantages of Database Management System, DBMS Vs RDBMS
Unit 2	Database System Architecture: Three Level Architecture of DBMS: The
	External Level or Subschema, The Conceptual Level or Conceptual Schema,
	The Internal Level or Physical Schema, Mapping, MySQL Architecture, SQL
	Server 2000 Architecture, Oracle Architecture
Unit 3	Database Management System Facilities: Data Definition Language, Data
	Manipulation Language, Database Management System Structure, Database
11.74.4	Manager, Database Administrator, Data Dictionary
Unit 4	Distributed Processing: Information and Communications Technology
Unit 5	System (ICT), Client / Server Architecture Database Models and Implementation: Data Model and Types of Data
Unit 3	Models: Relational Data Model, Hierarchical Model, Network Data Model,
	Object/Relational Model, Object-Oriented Model, Entity-Relationship Model:
	Modeling using E-R Diagrams, Notation used in E-R Model, Relationships and
	Relationship Types, Associative Database Model
Unit 6	File Organization for Conventional DBMS: Storage Devices and its
	Characteristics: Magnetic Disks, Physical Characteristics of Disks,
	Performance Measures of Disks, Optimization of Disk-Block Access, File
	Organization: Fixed-Length Records, Variable-Length Records, Organization
	of Records in Files, Sequential file Organization, Indexed Sequential Access Method (ISAM), Virtual Storage Access Method (VSAM)
Unit 7	RDBMS: Relational Database Management System, RDBMS Properties: The
	Entity-Relationship Model, Overview of Relational Query Optimization, System
	Catalog in a Relational DBMS: Information Stored in the System Catalog,
	How Catalogs are Stored, SQL: Categories of SQL Commands, Data
	Definition, Data Manipulation Statements, SELECT-The Basic Form,
	Subqueries, Aggregate Functions, GROUP BY Feature, Updating the
	Database, Data Definition Facilities, Embedded SQL: Declaring Variables and

	Exceptions, Embedding SQL Statements, Transaction Processing,
	Consistency and Isolation, Atomicity and Durability
Unit 8	Relational Algebra: Basic Operations: Union, Difference Intersection,
	Cartesian Product, Additional Relational Algebraic Operations: Projection,
	Selection, JOIN, Division
Unit 9	Relational Calculus: Tuple Relational Calculus: Semantics of TRC Queries,
	Domain Relational Calculus, Relational ALGEBRA vs Relational CALCULUS
Unit 10	Normalization: Functional Dependency, Anomalies in a Database, Properties
	of Normalized Relations, First Normalization, Second Normal Form Relation,
	Third Normal Form, Boyce-Codd Normal Form (BNCF), Fourth and Fifth Normal Form
Unit 11	Query Processing and Optimization: Query Interpretation, Equivalence of
	Expressions, Algorithm for Executing Query Operations: External sorting,
	Select operation, Join operation, PROJECT and set operation, Aggregate
	operations, Outer join, Heuristics in Query Optimization, Semantic Query
	Optimization, Converting Query Tree to Query Evaluation Plan, Cost
	Estimates in Query Optimization Measure of query cost, Catalog information
	for cost estimation of queries, Join Strategies for Parallel Processing, Parallel
	join, Pipelined multiway join, Physical organization
Unit 12	Distributed Databases: Structure of Distributed Database, Trade-offs in
	Distributing the Database: Advantages of Data Distribution, Disadvantages of
	Data Distribution, Design of Distributed Databases: Data Replication, Data
Unit 13	Fragmentation Object Oriented Database Management System: Next Generation Data
OIIII 13	Base System, New Database Application, Object Oriented Database
	Management System, Features of Object Oriented System, Advantages of
	Object Oriented Database Management System, Deficiencies of Relational
	Database Management System, Difference between Relational Database
	Management System and Object Oriented Database Management System,
	Alternative Object Oriented Database Strategies
Unit 14	Object Relational Mapping: Significance of Mapping, Mapping Basics,
	Mapping a Class Inheritance Tree, Mapping Object Relationships: Types of
	relationships, Implementation of object relationships, Implementation of
	relational database relationships, Relationship mappings, Mapping ordered
	collections, Mapping recursive relationships, Modelling with Join Tables, Open Source Object Relational Mapping Software
Unit 15	Technological Trends in DBMS: Cloud Computing: Functioning of Cloud
	Computing, Cloud Architecture, Cloud Storage and Cloud Services, Cloud
	Industrial Applications, Temporal Database, Big Data, NoSQL Databases:
	Types of NoSQL databases, Advantages and Disadvantages of NoSQL, SQL
	Databases vs. NoSQL Databases.

- 1. Ramakrishnan, R. & Gehrke, J. (2003), Database Management Systems, McGraw-Hill, Higher Education.
- 2. Rob, P. & Coronel, C. (2006), Database Systems: Design, Implementation and Management, Thomson Learning.
- 3. Silberschatz, Korth & Sudarshan (1997), Database System Concepts, McGraw-Hill
- 4. Navathe, E. (2000), Fundamentals of Database Systems, Pearson Education Asia
- 5. Paul Beynon-Davies (2003), Database Systems, Palgrave.
- 6. Toby Teorey, Sam Lightstone and Tom Nadeau (2006), Database Modeling & Design, Elsevier Inc.

Course C	Code: DCA2103 Course Title: Computer Organization
Unit 1	Computer Evolution: Brief history of Computer, Structure of a Computer System, Arithmetic Logic Unit, Control Unit, Bus Structure, Von Neumann Architecture.
Unit 2	Basic Arithmetic Operations: Integer Addition and Subtraction, Fixed and Floating point numbers, Signed numbers, Booths Algorithm, Hardware Implementation, IEEE Standards, Floating Point Arithmetic, The accumulator, Shifts, Carry and Overflow.
Unit 3	Central Processing Unit and Instructions: Instruction Characteristics, CPU with Single BUS, Types of Operands, Types of Operations, Addressing Modes, Instruction Formats.
Unit 4	Processor Organization: Parallelism and Computer Arithmetic, Floating Point in the 8086, Programmers Model of 8086, Max/Min Mode, Register Organisation, Instruction Cycles, Read Write cycles, Addressing Modes.
Unit 5	Control Unit Design: Micro operations, Control of the CPU, Data Path inside A CPU, Sequencing of Control Signals, Hardwired Control Unit.
Unit 6	Memory Organization: Characteristics of Memory Systems, Main Memory, Memory system considerations, Memory interleaving.
Unit 7	High Speed Memories: Cache Memory, Principles of cache memory, Structure of cache and main memory, Performance using cache memory, Elements of Cache Design, Mapping functions, Replacement algorithms, External Memory, Virtual memory, Memory Management in Operating Systems.
Unit 8	Secondary Memory: Magnetic Disk and Tape, Digital Audio Tape (DAT), RAID, Optical memory.
Unit 9	I/O Organization: Need of I/O Module, External Devices, Input/Output Module, Programmed I/O, Interrupt Driven I/O, Data Transfer Techniques, Direct Memory Access (DMA), Intel 8237, Buses, I/O Interface, Synchronous and Asynchronous Data Transfer, Parallel I/O 8255, Serial I/O 8251, PCI, SCSI Bus, Serial I/O, Case let: Program Controlled I/O.
Unit 10	Peripherals: Input Devices, Output Devices.
Unit 11	Multiprocessor Configuration: Multiprocessing, Coupled Multiprocessor, Contention problems in multiprocessor systems, Coprocessor, I/O Processor, Caselet.

Unit 12	Microprogramming: Basic Principles, Computer Clock, Microinstructions and its timing, Control Path, Microcode, Machine Instructions.
Unit 13	Parallel Organization: Parallel Organization, Instruction Set Architecture(ISA), Vector Processing Requirements, Characteristics of vector processing, Super Scalar Processors, The emergence and spread of super scalar processors, Specific task of Super scalar processing, Super Scalar Instruction Issue.

- 1. Jordan H. Computer System Design & Architecture. PHI
- 2. William Stalling," Computer Organization and Architecture", Prentice Hall, Person Education Asia
- 3. John P. Hayes, "Computer Architecture and Organization", McGraw Hill,
- 4. Tannenbaum, "Computer Organization", PHI
- 5. Mano Moris, "Computer System Architecture", Prentice Hall of India

Course	Code: DCA2104 Course Title: Basics of Data Communication		
	·		
Unit 1	Introduction: Data Communication and Networking for Today's Enterprise,		
	Communication Model, Data Communications: Criteria for a data		
	communication network, Classification of computer network, Classification by		
	network topologies, Classification by range, Internet.		
Unit 2	Protocol Architecture and Internet Based Applications: Introduction, need		
	for a Protocol Architecture, TCP/IP Protocol Architecture, OSI Model,		
	Standardization within a Protocol Architecture, Traditional Internet based		
11.14.0	Applications		
Unit 3	Data and Signals: Introduction, Analog and Digital signals, Periodic Analog		
	Signals, Digital Signals, Transmission Impairment: Attenuation, Distortion,		
	Noise, Data Rate Limits: Noiseless channel: Nyquist Bit Rate, Noisy channel:		
	Shannon capacity, Performance: Bandwidth, Throughput, Latency,		
	Bandwidth-delay product, Jitter.		
Unit 4	Digital Transmission: Introduction, Digital to digital conversion: Line		
	Encoding, Types of Line, Coding, Unipolar scheme, Polar schemes, Biphase:		
	Manchester and differential, Manchester, Bipolar schemes, Scrambling,		
	Analog to Digital Conversion: Pulse code modulation (PCM), Delta modulation		
Linit F	(DM), Transmission Modes.		
Unit 5	Analog Transmission: Introduction, Digital to analog conversion, Amplitude		
	shift keying, Frequency shift keying, Phase shift keying, Quadrature amplitude modulation, Analog to analog conversion: Amplitude modulation, Frequency		
	modulation, Phase modulation.		
Unit 6	Transmission Media: Introduction, Guided transmission media, Twisted pair		

	cable, Coaxial cable, Fiber optic cable, Wireless transmission: Radio waves,	
	Microwaves, Infrared, Line of sight transmission.	
Unit 7	Switching: Introduction, Circuit Switched Networks, Datagram Networks,	
	Virtual Circuit Networks, Structure of a Switch.	
Unit 8	Digital Data Communication Techniques: Introduction, Asynchronous and	
	synchronous transmission, Types of errors, Error detection, Error correction,	
	Line configuration.	
Unit 9	Multiplexing: Introduction, Frequency Division Multiplexing, Wavelength	
	Division Multiplexing, Time Division Multiplexing (TDM), Synchronous time	
	division multiplexing, Statistical time division multiplexing, Asymmetric Digital	
	Subscriber Line.	
Unit 10	Spread Spectrum: Introduction, Concept of Spread Spectrum, Frequency	
	hopping Spread Spectrum, Direct Sequence Spread Spectrum, Code Division	
	Multiple Access.	
Unit 11	Data Link Control Protocols: Introduction, Protocols for Noiseless Channels,	
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	Simplest protocol, Stop-and-wait protocol, Protocols for Noisy Channels, Stop-	
	and-wait automatic repeat request, Go-back-N-automatic repeat request,	
	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control	
H-:: 40	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP).	
Unit 12	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error	
Unit 12	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic	
	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic redundancy check (CRC), Hamming code, Framing, Flow and error control.	
Unit 12 Unit 13	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic redundancy check (CRC), Hamming code, Framing, Flow and error control. Wired LANs: Introduction, IEEE Standards, Standard Ethernet, Changes in	
	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic redundancy check (CRC), Hamming code, Framing, Flow and error control. Wired LANs: Introduction, IEEE Standards, Standard Ethernet, Changes in the Standard, Bridged Ethernet, Switched Ethernet, Full duplex Ethernet, Fast	
Unit 13	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer — Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic redundancy check (CRC), Hamming code, Framing, Flow and error control. Wired LANs: Introduction, IEEE Standards, Standard Ethernet, Changes in the Standard, Bridged Ethernet, Switched Ethernet, Full duplex Ethernet, Fast Ethernet, Gigabit Ethernet.	
	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic redundancy check (CRC), Hamming code, Framing, Flow and error control. Wired LANs: Introduction, IEEE Standards, Standard Ethernet, Changes in the Standard, Bridged Ethernet, Switched Ethernet, Full duplex Ethernet, Fast Ethernet, Gigabit Ethernet. Wireless LANs: Introduction, IEEE802.11: Architecture, Medium Access	
Unit 13	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic redundancy check (CRC), Hamming code, Framing, Flow and error control. Wired LANs: Introduction, IEEE Standards, Standard Ethernet, Changes in the Standard, Bridged Ethernet, Switched Ethernet, Full duplex Ethernet, Fast Ethernet, Gigabit Ethernet. Wireless LANs: Introduction, IEEE802.11: Architecture, Medium Access Control sub layer, Addressing mechanism, Physical layer, Bluetooth:	
Unit 13	and-wait automatic repeat request, Go-back-N-automatic repeat request, Selective repeat automatic repeat request, High-level Data Link Control Protocol (HDLC), Point-to-Point Protocol (PPP). Data Link Layer – Error Detection and Correction: Introduction, Error detection and correction, One and two dimensional parity checks, Cyclic redundancy check (CRC), Hamming code, Framing, Flow and error control. Wired LANs: Introduction, IEEE Standards, Standard Ethernet, Changes in the Standard, Bridged Ethernet, Switched Ethernet, Full duplex Ethernet, Fast Ethernet, Gigabit Ethernet. Wireless LANs: Introduction, IEEE802.11: Architecture, Medium Access	

- 1. Behrouz A. Forouzan, Sophia Chung Fegan, "Data Communications and Networking".
- 2. William Stallings, "Data and Computer Communications", Sixth edition, Pearson Education, Delhi.
- 3. Taub and Schilling, "Principles of Communication Systems", Tata Mc Graw Hill, Delhi..
- 4. S. Tanenbaum, "Computer Networks", Pearson Education.
- 5. N. Olifer, V. Olifer, "Computer Networks: Principles, technologies and Protocols for Network design", Wiley India Edition.
- 6. Simon Poulton, Packet Switching and X.25 Networking, Pitman publishing.
- 7. Walrand, P. Varaiya, "High Performance Communication Networks", Morgan Kaufmann.

Course Code: DCA2130 Course Title: DBMS – Practical

MySQL setup: data migration from MySQL to portable file as well as uploading data from portable file to MySQL. SQL: Creating, Altering, and Dropping tables with Constraints, Insert Table. Detailed SELECT with sub-queries, EQUI-JOINS, correlated sub-queries. GROUPING, SET, UPDATE, DELETE, VIEWS. PL/SQL: Program Development: Iterative PL/SQL Blocks.

Reference Books

Course Code: DCA2201

- 1. R. Ehmasri, S. Navathe, Fundamentals of Database Systems, (6e), Addison-Wesley.
- 2. Silberschatz, H. F. Korth, S. Sudarshan, *Database System Concepts*, (6e), McGraw-Hill.
- 3. C.J. Date, Introduction to Database Systems, (8e), Pearson Education.

Fourth Semester

Course Title: Computer Networking

Course	Course Title. Computer Networking	
Unit 1	Introduction to Computer Networks: Network Hardware, Network Edge End	
	Systems, Clients and Servers	
	Connectionless and Connection-Oriented Services, Reference Models, OSI	
	Reference Model, TCP/IP Reference Model, Network Performance, History of	
	Networking, Development of Packet Switching 1961-72, Networks and	
	Internetworking 1972-80, Rapid growth of Networks 1980-90, The Internet	
Unit 2	Explosion 1990s, Recent Development. Data Link Layer and Local Area Networks: Modulation and Multiplexing,	
Offic 2	Ethernet (IEEE 802.3), Wireless LANs, Wi-Fi (802.11), Bluetooth (802.15.1),	
	Cell phone technologies, Link Virtualization, Asynchronous Transfer Mode	
	(ATM), Multiprotocol Label Switching (MPLS), Multiple Access Protocols.	
Unit 3	Data Link Layer - Framing and Error Detection: Framing, Byte-Oriented	
	Protocols (BISYNC, PPP, DDCMP), Bit-Oriented Protocols (HDLC), Clock-	
11!(4	based Framing (SONET), Error Detection and Correction.	
Unit 4	Data Link Layer – Reliable Transmission : Data Link Layer Design Issues, Services provided to the Network Layer, Framing, Error Control, Flow Control,	
	Elementary Data Link Protocols, Simplex Protocol, Stop and Wait Protocol for	
	an Error-free Channel, Stop and Wait Protocol for a Noisy Channel.	
Unit 5	Data Link Layer - Sliding Window Protocols: Sliding Window Protocols,	
	One-bit Sliding Window Protocols, Protocol Using Go-Back-N, Protocol using	
	selective repeat, Concurrent Logical Channels.	
Unit 6	Network Layer-Internetworking: Virtual Circuits and, Datagram Networks,	
	The Internet Protocol (IP), IPV4 Addressing, IPV6 Addressing.	
Unit 7	Network Layer-Advanced Internetworking: Routing Algorithms, Shortest	
	Path Algorithm, Flooding, Distance Vector Routing, Link State Routing,	

	Hierarchical Routing, Multicast and Broadcast Routing, Routing in Internet,		
	Intra-AS Routing in the Internet: Routing Information Protocol (RIP), Intra-AS		
	Routing in the Internet: Open Shortest Path First (OSPF), Inter-AS Routing:		
	Border Gateway Protocol (BGP).		
Unit 8	Transport Layer Protocols: Process-to-Process Delivery, Connectionless		
	Transport: UDP, Connection-oriented Transport: TCP, Transport for Real-Time		
	Applications (RTP).		
Unit 9	Transport Layer - Congestion Control: Congestion Control Algorithms,		
	Congestion Avoidance Mechanisms.		
Unit 10	Transport Layer - Resource Allocation and Quality of Service: Issues in		
	Resource Allocation, Queuing, Quality of Service.		
Unit 11	Application Layer Protocols: Electronic Mail, HTTP.		
Unit 12	DNS and World Wide Web: Name Space, The Domain Name System, The		
	World Wide Web.		
Unit 13	Multimedia Networking: Presentation Formatting, Multimedia Data, Lossless		
	Compression Techniques, Streaming stored audio and video.		
Unit 14	Network Security: Communication Security, IP Security (IPSec), E-mail		
	Security, Web Security.		

- 1. Andrew S Tanenbaum, David J. Wetherall, "Computer Networks,".
- 2. Larry L. Peterson, Bruce S. Davie, "Computer Networks- a Systems Approach".
- 3. James F. Kurose, Keith W. Ross, "Computer Networking-A top-down approac,".
- 4. Behrouz A. Forouzan, Sophia Chung Fegan, "Data Communication and Networking".
- 5. William Stallings, "Computer Networking With Internet Protocols and Technology".

	Course	e Code: DCA2202	Course Title: Java Programming
ι	Jnit 1	Introduction to Java: History of Java, Features of Java, Java Virtual Machine (JVM), Java Runtime Environment (JRE) and Java Development Kit (JDK), Security in Java.	
l	Jnit 2	Java Basics: Keywords, Working of Java, Including Comments, Data Types in Java, Variables in Java, Using Classes in Java, Declaring Methods in Java, Code to Display Test Value, The main() Method, Invoking a Method in Java, Java Generics, Saving, Compiling and Executing a Java Programs Saving.	
Į	Jnit 3	Operators and Control Statements:	Operators, Control Flow Statements.
l	Jnit 4		ing, Special String Operations, Character Searching Strings, String Modification,
l	Jnit 5	Inheritance, Package and Interface Classes.	e: Inheritance, Packages, Interface, Nested
l	Jnit 6	Exception Handling : Definition of a Exceptions, Exception Handling Tech	an Exception, Exception Classes, Common niques.
l	Jnit 7	Streams in Java : Streams Basics Readers and Writer, Random Access	The Abstract Streams, Stream Classes, Files, Serialization, Stream API.
Į	Jnit 8	Event Handling: Components of an I	Event, Event Classes, Event Listener, Event-

	Handling, Adapter Classes, Inner Classes, Anonymous Classes.
Unit 9	Other Features in Java: Assertion, Variable Argument (Varargs), Java Static Import, Autoboxing and Unboxing, Java Enum, Java Annotation, Java Custom Annotation.
Unit 10	Java Swing and JavaFX : Java Foundation Classes, Java Swing Packages, Swing Component Classes, Swing Components, JavaFX – Architecture, Layout Pane.
Unit 11	Java Data Base Connectivity (JDBC): Java Data Base Connectivity, Database Management, Mechanism for connecting to a back end database (ODBC), Loading the ODBC driver.
Unit 12	RMI, CORBA and Java Beans : Remote Method Invocation (RMI), Common Object Request Broker Architecture (CORBA), What is Java IDL?, Java Beans.
Unit 13	Java Server Pages and Servlets: Java Server Pages (JSP), Servlets, History of Web Application, Web Architecture, Servlet Life Cycle.
Unit 14	Networking in Java: Networking in Java, URL Objects.
Deferen	- Posks

- 1. S. Tanenbaum, "Computer Networks", Pearson Education Asia.
- 2. Behrouz Forouzan, "Data Communication and Networking", Tata McGraw Hill.

Cours	se Code: DCA2203 Course Title: System Software			
Unit 1	Introduction to Software Processor: System Software and Machine			
	Architecture, Architecture of Intel 8086, Data and Instruction Formats, Addressing modes, Instruction sets, I/O and Programming.			
Unit 2	Language Processor: Language Processing activities, Fundamentals of language			
	processing, Fundamentals of language specification, Language processor			
	development tools.			
Unit 3	Assemblers: Introduction to Assembler, Assembler Directives, Forward			
	Reference, Types of Assemblers, Data Structures of Assembler, Assembler Design One Pass Assembler, Two Pass Assembler.			
Unit 4	Macros and Macro Processor: Macro definition and Call, Macro expansion,			
Offic 4	Nested macro calls, Advanced macro facility, Design of macro processor.			
Unit 5	Loaders: Basic functions of loader, Design, A Simple Bootstrap Loader, Machine			
O me o	dependent loader feature, Machine Independent loader features, Loader design			
	options.			
Unit 6	Linker: Introduction to Linker, Relocation and Linking Concepts, Design a Linker,			
	Self-relocating Programs, Linking for Overlays.			
Unit 7	Interpreter: Introduction to Interpreter, Overview of compiler, Phases of Compiler,			
	Lexical Analysis, Syntax Analysis, Intermediate Code Generation, Code			
	Optimization, Difference between compiler and Interpreter, Scanning, Symbol			
	table, Parsing expression and assignment, Control statements, Simple interpreter			
	design.			
Unit 8	Text Editor: Text Editor: An Introduction, Interactive Debugging System,			
	Debugging Functions and Capabilities, Relationship with Other Parts of the			
11:::10	System, User interface Criteria.			
Unit 9	Device Driver – I : Device Driver, Role of Device, Drivers, Classes of Devices,			
	Security issues, Design issues.			

Unit 10	Device Driver - II: PCI Bus Drivers, The Peripheral Component Interconnect		
	(PCI) Interface, USB Drivers		
Unit 11	Universal Plug and Play: UPnP Protocol Stack, Addressing, Ad-Hoc networks,		
	Discovery, Simple Service Discovery Protocol (SSDP), Service Identification		
	Communication Model, Discovery Requests and Presence, Announcements,		
	Network Transport, Description, Control, Eventing, Presentation.		
Unit 12	Android Operating System: Android Operating System, Android Architecture,		
	Linux Kernel, Android Architecture Libraries, Android Architecture Application		
	Framework, Applications, Security and Permission.		
Unit 13	Memory and Process Management in Android: Introduction to Android Memory,		
	Use of Memory for Each Application, Dalvik Virtual Machine, Understanding		
	Application Priority and Process States Application, Processes and Threads,		
	Interprocess Communications.		
Reference	Reference Books		
1.	Dhamdhere, D M: Systems Programming and Operating Systems, Tata Mc Graw		
	Hill		

2. Sumitabha Das: Unix System V.4 Concepts and Applications, Tata Mc Graw Hill

Course C	ode: DCA2204 Course Title: Principles of Financial Accounting and Management	
Unit 1	Financial Accounting – An Introduction: Introduction: Basic Accounting Concepts: Double Entry Accounting: The Accounting Trail: Financial Statements and their Nature: The Accounting Equation:	
Unit 2	Primary Books: Introduction: Ground Rules of Journalisation: Types of Journals:	
Unit 3	Secondary Books: Introduction: Types of secondary books: Posting techniques in the ledger:	
Unit 4	Trial Balance and Final Accounts: Introduction: Preparation of the Trial Balance: Errors and their Rectification: Final Accounts:	
Unit 5	An Introduction to Financial Management: Introduction: Finance Functions; Investment Decision, Financing Decision, Dividend Policy decision, Liquidity Decision: Interface between Finances and other Functions; Marketing-Finance Interface, Production-Finance Interface, Top Management-Finance Interface: Financial Goals; Profit Maximization, Wealth Maximization, Other Objectives:	

Unit 6	Financial Planning: Introduction: Steps in Financial Planning: Factors Affecting Financial Plan: Estimation of Financial Requirements of a Firm; Capitalization, Cost Approach, Earnings Approach, Over-capitalization, Under-capitalization:
Unit 7	Working Capital Management I: Introduction: Components of Current Assets and Current Liabilities; Current Assets, Current Liabilities: Concepts of Working Capital: Objective of Working Capital Management: Need for Working Capital: Operating Cycle: Determinants of Working Capital: Estimation of Working Capital; Estimation of Current Assets, Estimation of Current Liabilities: Cash Management; Motives of Holding Cash, Objectives of Cash Management, Determining the Cash Needs— Models for Determining Optimal Cash, Baumol Model, Miller-Orr model, Cash Planning, Cash Forecasting and Budgeting.
Unit 8	Working Capital Management II: Inventory Management; Role of Inventory in Working Capital, Purpose of Inventories, Costs Associated with Inventories, Inventory Management Techniques, ABC System, Economic Order Quantity (EOQ), Re-order Point, Pricing of Inventories: Receivables Management; Objectives, Costs Associated with Maintaining Receivables, Credit Policy, Credit Standards, Credit Period, Cash Discounts, Collection Program.
Unit 9	Financial Statement Analysis: Introduction: Meaning of Ratio Analysis; Steps in Ratio Analysis: Classification of Ratios; Balance Sheet Ratio Analysis, Profit and Loss Account Ratio Analysis, Combined Ratio Analysis: Advantages of Ratio Analysis: Limitations of Ratio Analysis: Computation of Ratios (Problems):
Unit 10	Funds Flow Analysis: Introduction: Meaning of Fund Flow Statement: Objectives of Fund Flow Statement: Steps in Preparation of Fund Flow Statement: Computation of changes in Working Capital and Fund from Operation:
Unit 11	Cash Flow Analysis: Introduction: Meaning of Cash Flow Statement: Objectives of Cash Flow Statement: Uses of Cash Flow Statement: Steps in Preparing Cash Flow Statement: Difference between Cash and Fund Flow Statement: Computation of Cash from Operations (Problems):
Unit 12	Understanding Cost: Introduction; Classification of Cost: On the basis of

	behaviour of cost, On the basis of elements of the cost; Overheads and Non-cost Items: Overheads, Classification of Overheads, Non cost items; Determination of total cost; Cost sheet: Proforma of cost sheet; Estimation of Cost.	
Unit 13	Marginal Costing & Break-even Analysis: Introduction; Basic concept of marginal costing: Meaning and Features of Marginal costing, Advantages of Marginal Costing, Limitations of Marginal Costing; Concept of Profit and Contribution; Concept of Profit/Volume Ratio; Break Even Point (B.E.P.): Methods of calculating Break Even Point, Assumptions, Uses and Limitations of Break Even Analysis, Factors affecting Break Even Point and Margin of safety, Break-Even Chart.	
Unit 14	Budgetary Control: Introduction; Meaning of Budget; Meaning, Essentials and Objectives of Budgetary Control; Steps in Budgetary Control; Types of Budgets; Preparation of Flexible Budget; Merits and Demerits of Budgetary Control.	
Reference	es:	
	st and Management Accounting – Duncan Williamson	

- 2. Management Accounting I. M. Pandey
- 3. Fundamentals of Management Accounting T. P. Ghosh
- 4. Management Accounting B. S. Raman
- 5. Cost Accounting Jawaharlal

Course Code: DCA2230 Course Title: Java Programming - Practical

Java programs using classes and objects and various control constructs such as loops etc, and data structures such as arrays, structures and functions. Java programs for creating Applets for display of images and texts. Programs related to Interfaces and Packages. Input/Output and random files programs in Java. Java programs using Event driven concept. Programs related to network programming.

Reference Books

1. Daniel

Young, "Introduction to JAVA Programming", PHI, Latest Edition



Course Code: DCA2231	Course Title: System Software Programming –
	Practical

Packet Monitoring software (tcpdump, snort, ethereal), Trace route, Ping, Finger, Nmap, Server configuration (FTP, SMTP, DNS), NFS Configuration, Firewall Configuration using iptables/ipchains (Linux only), Experiments using Turbo C Assembler.

Reference Books

1. System Software: "An Introduction to Systems Programming for VTU" by Leland L Beck.

Third Year

Fifth Semester

Course Co	ode: DCA3101 Cor	urse Title: Web Design		
Unit 1	Introduction to Internet: Basics of connection types, Components, Route	Internet, History of internet, Different rs and dial up networking.		
Unit 2	World Wide Web: Concept of WWW (World Wide Web) and its applications, Web browser, Web server, Web pages and Search engines.			
Unit 3	Internet Services and Internet security: Types of Networking Protocols and Services, Internet Security Issues, Domain Name Services and IP addressing.			
Unit 4	HTML-URI, List, Hyper Links: Language, History of HTML, Structure of HTML Document, Tags, Paragraph, Heading, Text, List and Hyperlinks.			
Unit 5	Web page Authoring using HTML: Elements of HTML Forms, Constructing tables, Table formatting.			
Unit 6	Cascading Style Sheets (CSS): Concept of cascading style sheets, Types of style sheets, Style placement, Text and Font properties, CSS properties.			
Unit 7	DHTML: Introduction of DHTML, DOM, Event handling, Data binding, Browser object models.			
Unit 8	PHP: PHP, Framework of a PHP functions-Pass parameter in a function functions, Object oriented features of MYSQL.			
Unit 9		of JavaScript, basic programming Data types, Operators, Looping objects.		
Unit 10	JavaScript Programming: Implementary programming, Cookies and Event hand			
Unit 11	XHTML: Introduction of XHTML, I	Benefits of XHTML, XHTML rules, d Image formats. Features of XHTML,		

	email, Forms	controls and	Validating	form usin	g JavaScript.
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- 1. R. Moseley & M. T. Savaliya, Developing Web Applications, (2e) Wiley-India.
- 2. Team at Kogent Learning Solutions Inc., *Web Technologies, Black Book*, (1e) Dreamtech Press.
- 3. Team at Kogent Learning Solutions Inc., *HTML 5, Black Book*, (2e) Dreamtech Press.
- 4. J. Sklar, Web Design Principles, (5e)Cengage Learning.
- 5. Harwani, Developing Web Applications in PHP and AJAX, (1e) McGrawHill.

Course (Code: DCA3102 Course Title: Visual Programming
Unit 1	Introduction to VB.NET: Overview of Visual Basic .Net, Architecture of .Net platform, Just-In-Time compiler and the .NET Framework library.
Unit 2	VB.NET Development Environment : Overview of VB .NET environment, Integrated development environment of VB .NET.
Unit 3	Mastering VB Language: Data types, Operators, Control and Looping statement, Error handling techniques.
Unit 4	Windows Application in VB.NET: User interface, View controls and Bars controls.
Unit 5	Object Oriented Programming in VB.NET: Overview of Object Oriented Programming. OOPS concepts: Constructors, Destructors, Method overloading, Polymorphism interfaces.
Unit 6	Attributes, Delegates and Events: Concepts of attributes in VB .NET and Custom Attribute. Concept of Event in VB .NET. Event handler, Event handlers, Role of delegates.
Unit 7	File Handling: File handling techniques, File stream concepts, StreamReader and StreamWriter classes, the binary file handling technique using the BinaryReader and BinaryWriter classes. File and directory classes.
Unit 8	Databases in VB.NET : Databases, Connection with the data source, SQL queries.
Unit 9	Data Access with ADO.NET: Data access with ADO .NET. Operation Data bases. Retrieval of data with the Data grid controls. SQL server and ADO.NET in data base access.
Unit 10	Exception Handling in VB.NET: Exception handling. Keywords in structured exception handling. Exit Try and Using exception properties.
Unit 11	XML in VB.NET : XML in VB .NET, Create, Open and Read an XML file in VB.NET, Search and Filter the XML file, Serialization in XML.
Unit 12	Tersus Platform: Tersus to design an application graphical mode without any code. Tersus development platform with its components like Tersus studio, Tersus model libraries and the Tersus server, Modeling basic display and the logic behind the screen.
Unit 13	Data Access: Data access in Tersus platform, Action models for populating the process.
Unit 14	Application for Mobile Devices : Applications for mobile devices, Android Operating System, Different application platform to create mobile application.

App	inventor	for	Android	is	explored	with	its	application	development
envir	onment. A	\ndr	oid SDK.						

- 1. Steven Holzner. *Visual Basic 6 Programming Black Book.* Dreamtech Publications.
- 2. Rod Stephens and Brian Hochgurtel. Visual Basic .NET and XML: Harness the Power of XML in VB.NET Applications, Wiley.

Course Co	ode: DCA3103 Course Title: Software Engineering					
Unit 1	Software Development Approaches: Evolving role of software, Software					
	characteristics and its applications.					
Unit 2	Software Design Process: Software engineering and Software					
	development models (Serial, Linear, Sequential development model)					
_	Iteration model, Increment model, Parallel, Concurrent development model.					
Unit 3	Software Reliability: Software reliability metrics and Reliability	У				
	programming for software reuse.					
Unit 4	Software Design Principles: System models, Software and Architectura	الا				
	design.	_				
Unit 5	Object Oriented Design: Object oriented design, Service usage, Object	;t				
11:::1: 0	interface design and Structural decomposition.					
Unit 6	Assessment of Process Life-cycle Models: Overview of the Assessment					
	of process, Dimension of process, and the need for a business model in	n				
Unit 7	Software engineering. Configuration Management: Change management, Version and Release					
Offic 7	management, Software maintenance, Software reengineering, and Software					
	re-factoring.	٠				
Unit 8	Software Testing Techniques: Software testing fundamentals, Testing					
	principles, White box testing, Control structure testing, Black box testing					
	Boundary value analysis, and GUIs. Testing.					
Unit 9	Software Testing Assurance: Quality and Configuration audits,					
	Performance monitoring. Verification and Validation (V&V), Test plan, Test					
	strategies, Testing methods and tools.					
Unit 10	Software Testing Strategies: Organizing for software testing, Software					
	testing strategy, Unit testing, Top-down integration, and Bottom-u	р				
	integration testing.					
Unit 11	People and Software Engineering: Traditional software engineering v	S				
	Modern engineering,					
Unit 12	Software Technology and Problem Solving: Software technology a					
	enabling business tool and a Limited business tool. Diversification of)ſ				
Unit 13	problem solving strategies in SE Case Study					
Unit 13	Case study					

- 1. Rajib Mall. Fundamentals of Software Engineering. PHI publications 2018
- 2. Roger S. Pressman, "Software Engineering", Tata McGraw Hills, 5th Edition, 2009.
- 3. Ian Sommerville, "Software Engineering", Pearson Education Asia, 6th Edition, 2005.

Course	Code: DCA3104	Course Title: Python Programming		
Unit 1	Python concepts: Expressions, values, types, variables,			
Unit 2	Programs and algorithms control	Programs and algorithms control flow, file I/O, the Python execution model.		
Unit 3	Data structures: List, set, dictionary (mapping), tuple, graph (from a third-party library),			
Unit 4	Mutable and immutable data structures Distinction between identity and (abstract) value.			
Unit 5	List slicing (sublist), list comprehension (shorthand for a loop),			
Unit 6	Functions : Procedural abstraction, functions as values, recursion, function design methodology.			
Unit 7	The Python Library: String and Text Handling,			
Unit 8	Data Structures - Algorithms, Thr	eading, Networking,		
Unit 9	Web Programming, Graphical Programming, Database Access			
Reference Books				

1. D. M. Beazley, Python Essential Reference, (1e) Amazon Books.

2. M. Lutz, Programming Python, (4e), O'Reilly Media.

Write a VB.Net program to add two given numbers, Program for generating a Student mark sheet with percentage and Grade, Program for booking a conference room in a company, Calculator program similar to windows Calculator (the non-scientific one) using control array. Program to retrieve data from database and display using grid control. Program that similar to Notepad (include File and Edit menu), program to perform data manipulation (insert, update, delete) in MySQL database, Program for exception handling, Program to read the XML File, Program to read the data from the source file and write into the destination file also display the number of lines in the source file.

- 1. Steven Holzner. Visual Basic 6 Programming Black Book. Dreamtech Publications.
- 2. Rod Stephens and Brian Hochgurtel. Visual Basic .NET and XML: Harness the Power of XML in VB.NET Applications, Wiley.

Course Code: DCA3131	Course Title: Web Design – Practical
	Course This Was Bookgii Tractical

Program to create an HTML page with the tags -a) Paragraph, pre and Break tag b) Heading (h1 ...h6) and Text alignment tags, Create a HTML page with following tags a) Order, Unordered and nested list tags b) Hyper link, Create a HTML page with following tags a) Image tag b) Table tag, Create a HTML pages with frame tags, webpage to illustrate CSS (cascading style sheet) and usage of internal and external CSS along with HTML pages. DHTML program for handling any two mouse events. DHTML program for handling any two mouse events. PHP programming a) Write a PHP program to read a number and display its square root. b) PHP program which reads a file, writes data to file and also delete a file. JavaScript Programming a) Write a JavaScript program to compare two dates b) A JavaScript program for Form validation. XHTML page with following tags a) Image b) Linking to specific part of page

Reference Books

- 1. R. Moseley & M. T. Savaliya, *Developing Web Applications*, (2e) Wiley-India.
- 2. Team at Kogent Learning Solutions Inc., *Web Technologies, Black Book*, (1e) Dreamtech Press.
- 3. Team at Kogent Learning Solutions Inc., *HTML 5, Black Book*, (2e) Dreamtech Press.
- 4. J. Sklar, Web Design Principles, (5e) Cengage Learning.
- 5. Harwani, Developing Web Applications in PHP and AJAX, (1e) McGrawHill.
- 6. P.J. Deitel & H.M. Deitel, *Internet and World Wide Web How to program*, (4e) Pearson.

Course Code: DCA3132 Course Title: Python Programming – Practical

Learner will get guided to set of exercises to Implement a sequential search, create a calculator program, Explore string functions, Implement Selection Sort, Implement Stack, Read and write into a file, Demonstrate usage of basic regular expression, Demonstrate use of advanced regular expressions for data validation, Demonstrate use of List Demonstrate use of Dictionaries, Create Comma Separate Files (CSV), Load CSV files into internal Data Structure, Write script to work like a SQL SELECT statement for internal Data Structure made in earlier exercise, Write script to work SQL Inner Join for an internal Data Structure made in earlier exercise

- D. M. Beazley, Python Essential Reference, (1e) Amazon Books.
- M. Lutz, Programming Python, (4e), O'Reilly Media.



Elective I

Course C	Code: DCA3141 Course Title: Compiler Design			
Unit 1	Introduction to Compiling: Concept of Compiler, Task of Compilers, Phases of computer, Analysis for a source program. Pass-scan of the source language, Reading the Input and writing an output file			
Unit 2	Lexical Analysis: Role of Lexical analyzer, Structure of the tokens of the source language, Translate the diagram into a program for finding tokens.			
Unit 3	Lexical Analyzer Generator: Design of Lexical analyzer generator			
Unit 4	Syntax Analysis: Concept of Syntax analysis, context free graph and role of parser, Context free grammar, Parsing techniques, Classifications of parser-LR, SLR, LR (k), and LALR parser.			
Unit 5	Syntax-Directed Translation : Introduction of Syntax-directed, Translations for programming language			
Unit 6	Type Checking: Introduction of Type Checking, Systems Types, Types of Expressions, Overloading of functions and Operators, Polymorphic functions and Algorithm of unification.			
Unit 7	Run-Time Environments: Run time environment issues and concepts-source language issues, Storage organization, Storage allocation, Strategies, Parameter passing, Access to non-local names, Memory allocation in block structured language and Garbage collection.			
Unit 8	Intermediate Code Generation: Definition of Intermediate languages and its representations, Declaration and assignment statements for various programming constructs and translation of Boolean expressions.			
Unit 9	Code Generation: Introductory concept of code generation, Run-time environment-allocation of storage locations for the objects named in the source program, Target program mechanism to access variables, Linkages between Procedures and Passing parameters.			
Unit 10	A Simple Code Generator: Design process of a simple code generator, Register allocation and assignments process of a code generator. Direct acyclic graph.			
Unit 11	Code Optimization: Principle of optimization, Important techniques of transformation to optimize the code			

- 1. P. Linz, *An Introduction To Formal Languages and Automata*, (4e) Narosa Publishing House
- 2. J. Martin, *Introduction to Languages and the Theory of Computation*, (3e) McGraw Hill.
- 3. A. K. Pandey, Concepts of Compiler Design, S.K. Kataria & Sons.

Course	Code: DCA3142 Course Title: Graphics and Multimedia
Unit 1	Introduction to Computer Graphics and Graphics System: Introduction of computer graphics, Visualization and Image processing, Present and Interact picture presentation, RGB color model, Direct coding and lookup table. Devices Graphics storage and input output devices, Computer graphics software.
Unit 2	Scan Conversion: Introduction of Scan conversion process, Point and Line drawing algorithm- DDA and Bresenham's algorithm. Circle generation algorithm, Ellipse generating algorithm, Scan line polygon, Fill algorithm-Boundary fill and Flood fill algorithm.
Unit 3	2D Transformation: Overview of 2D transformations, Rotation, Translation, Scaling, Reflection and Shear, Matrix representations and homogeneous coordinates and transformations between coordinate system.
Unit 4	2D Viewing: Two dimensional viewing algorithm, Clipping operation, Point clipping, Line clipping and Polygon clipping.
Unit 5	3D Transformation and Viewing: Methods for modeling and performing geometric transformations in three dimensions. Rotation about an arbitrary axis in space and reflection, Methods for obtaining views of a three dimensional scene.
Unit 6	Curves: Curves and Surfaces representation, Bezier curve, B-Spline curves, Bezier surface, B-Spline surface and rational B-Spline curve.
Unit 7	Hidden Surfaces: Different methods for the determination process.
Unit 8	Coloring and Shading Models: Process of altering the color of an object/surface/polygon in the 3D scene, Light and Color models, Interpolating shading model and texture.
Unit 9	Multimedia: Uses of multimedia, The role of Hypertext, Hypermedia, Image, Video and standards in Multimedia.
Unit 10	Audio: Standard and the compression technique, Digital audio, MIDI, Processing, Sampling and compression of sound.
Unit 11	Video: The concept of video in multimedia, Compression technique, Compression MPEG standards, Compression through spatial and temporal redundancy, Inter-frame and Intra-frame compression.
Unit 12	Animation: Role of animation in Multimedia, Types, Techniques, Key frame animation, Utility, Morphing and Virtual reality concepts.
Reference	ce Books

- 1. R. Steinmetz, K. Narstedt, "Multimedia Fundamentals: Vol 1-Media Coding and Content Processing", 2nd Edition, Pearson Education.
- 2. P.K. Andleigh, K. Thakrar, "Multimedia Systems Design", PH.

Course	Code: DCA3143	Course Title: E-Commerce
Unit 1		troduction, Benefits, Goals, Components,
	Functions, Process and types of E-	Commerce.
Unit 2		t modes of operation, Matrix, Resources, and various functional requirements of E-

11 14 0	
Unit 3	Internet: Different types of networking, Internet works, Components of
	Internet and Website, Internet for Business transactions.
Unit 4	ISP, WWW and Portals: Purpose of an ISP and its various types, ISPs
	function, Concept of WWW (World Wide Web), Components of WWW, Portals
	and different from that of websites.
Unit 5	Reference Models: Different reference available models, Functionality,
0	Advantages and disadvantages.
Unit 6	
Unit 6	XML and Data Warehousing: Extensible Markup Language (XML) in
	developing E-Commerce websites, HTML VS XML, Advantages and
	disadvantages of various applications of XML in E-Commerce.
Unit 7	E–Marketing: Importance of E-Marketing, Traditional vs Modern marketing.
Unit 8	E-Security: Network and Website security risks, Vulnerability of Internet sites
	and security issues related to E-mail, Hacker, Security incidents on internet.
Unit 9	E-Payment Systems: Introduction of E-Payment system, Transaction on
	Internet, Modes of payment followed by different websites, Modern payment
	system functions, Importance of net banking.
Unit 10	E-Customer Relationship Management: Customer relationship
Oint 10	management, E-Commerce website for business organization, Importance of
	I management, L-Commerce website for business organization, importance or
	web technology in maintaining a good quotomer relationable management
11.24.44	web technology in maintaining a good customer relationship management.
Unit 11	Supply Chain: Importance of supply chain management for business,
Unit 11	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different
Unit 11	Supply Chain: Importance of supply chain management for business,
Unit 11	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different
Unit 11 Unit 12	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different strategies incorporated by business houses while dealing with supply chain
	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different strategies incorporated by business houses while dealing with supply chain management. Wireless Application Protocol: Understanding the protocol (WAP),
	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different strategies incorporated by business houses while dealing with supply chain management. Wireless Application Protocol: Understanding the protocol (WAP), Architecture and working of wireless application protocol.
Unit 12	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different strategies incorporated by business houses while dealing with supply chain management. Wireless Application Protocol: Understanding the protocol (WAP), Architecture and working of wireless application protocol. Knowledge Management: Management system, E-Commerce website and
Unit 12 Unit 13	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different strategies incorporated by business houses while dealing with supply chain management. Wireless Application Protocol: Understanding the protocol (WAP), Architecture and working of wireless application protocol. Knowledge Management: Management system, E-Commerce website and organization, Features of knowledge management tools and process.
Unit 12	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different strategies incorporated by business houses while dealing with supply chain management. Wireless Application Protocol: Understanding the protocol (WAP), Architecture and working of wireless application protocol. Knowledge Management: Management system, E-Commerce website and organization, Features of knowledge management tools and process. Implementation of E-Commerce: Insight of an E-Commerce website,
Unit 12 Unit 13	Supply Chain: Importance of supply chain management for business, Necessity of supply chain management, Goals and Functions, Different strategies incorporated by business houses while dealing with supply chain management. Wireless Application Protocol: Understanding the protocol (WAP), Architecture and working of wireless application protocol. Knowledge Management: Management system, E-Commerce website and organization, Features of knowledge management tools and process.

- 1. Ravi lalakota, Andrew Whinston "Frontiers of Electronic Commerce", Addision Wesley.
- 2. V.K. Garg and N.K. Venkita Krishna, "Enterprise Resource Planning-Concepts and Practice", PHI.

Sixth Semester

Course Code: DCA3201	Course Title: Mobile Application Development

Unit 1	Introduction: Android, Android versions and its feature set, The various Android devices on the market, The Android Market application store
Unit 2	Android Development Environment - System Requirements, Android SDK, Installing Java, and ADT bundle - Eclipse Integrated Development Environment (IDE). An Overview of Threads, The Application Main Thread.
Unit 3	Multimedia: Audio, Video, Camera Playing Audio and Video, Recording Audio and Video, Using the Camera to Take and Process Pictures.
Unit 4	Android Architecture Overview : The Android Software Stack, The Linux Kernel
Unit 5	Android Runtime - Dalvik Virtual Machine, Android Runtime - Core Libraries, Dalvik VM Specific Libraries, Java Interoperability Libraries, Android Libraries, Application Framework
Unit 6	Android Software Development Platform: Understanding Java SE and the Dalvik Virtual Machine, The Directory Structure of an Android Project, Common Default Resources Folders. Android Framework Overview: Android Application Components
Unit 7	Android Activities : Defining the UI, Android Services: Processing in the Background
Unit 8	Broadcast Receivers : Announcements and Notifications Content Providers: Data Management, Android Intent Objects: Messaging for Components
Unit 9	Android Manifest XML: Declaring Your Components. Understanding Android Views, View Groups and Layouts Designing for Different Android Devices
Unit 10	Android Layout Managers, The View Hierarchy, Designing an Android User Interface using the Graphical Layout Tool.
Unit 11	Graphical User Interface Screen with views: Displaying Text with TextView, Retrieving Data from Users, Using Buttons, Check Boxes and Radio Groups, Getting Dates and Times from Users, Using Indicators to Display Data to Users.
Unit 12	Displaying Pictures: Gallery, ImageSwitcher, GridView, and ImageView views to display images, Creating Animation. Files, Content Providers, and Databases: Saving and Loading Files.
Unit 13	Databases SQLite Databases, Android Database Design, Exposing Access to a Data Source through a Content Provider, Content Provider Registration, Native Content Providers

References:

- 1. B. Phillip, C. Stewart, B. Hardy, K. Marsicano, Android Programming, The Big Nerd Ranch Guide, (3e), Big Nerd Ranch LLC.
- 2. R. Meier, Professional Android 4 Application Development, (3e), Wiley India (Wrox).
- 3. J. C. Sheusi, Android Application Development for Java Programmers, (1e), Cengage Learning.
- 4. W.M.Lee, Beginning Android 4 Application Development, (1e), Wiley India (Wrox).

Course Code: DCA3231 | Course Title: Mobile Application Development – Practical

Develop an application that uses GUI components, Font and Colors. Develop an application that uses layout managers and event listeners. Develop a native calculator application to calculate the arithmetic operations. Write an application that draws basic graphical primitives on the screen. Develop an application that makes use of database to add the info, and show the search result. Implement an application that implements multi-threading. Develop a native application that uses GPS location information. Implement an application that writes data to the SD card. Implement an application that creates an alert upon receiving a message. Write a mobile application that creates alarm clock.

References Books:

- 1. B. Phillip, C. Stewart, B. Hardy, K. Marsicano, Android Programming, The Big Nerd Ranch Guide, (3e), Big Nerd Ranch LLC.
- 2. R. Meier, Professional Android 4 Application Development, (3e), Wiley India (Wrox).
- 3. J. C. Sheusi, Android Application Development for Java Programmers, (1e), Cengage Learning
- 4. W.M.Lee, Beginning Android 4 Application Development, (1e), Wiley India (Wrox).

Course Code: DCA3202 Course Title: Project

The project work is part of the BCA program which will a hands on experience to students in developing quality software applications. During the development of the project, a student shall involve himself in all the stages of the software development life cycle (SDLC) like requirements analysis, systems design, software development/coding, testing and documentation, with an overall emphasis on the development of reliable software systems.

The primary emphasis of the project work is to understand and gain the knowledge of the principles of software engineering practices, and develops good understanding of SDLC.

Every student shall undertake Project work in the V semester starting with the project synopsis and culminating with the project report in the VI semester. Students are encouraged to choose a project, of six months' duration either at place of work or any other location.

It is advised to students to develop their project for solving problems of software industry or any research organization. Topics selected, should be appropriate enough to justify as a BCA project.



Elective II

Cou	rse Code: DCA3241	Course Title: Advanced Web Design
Unit 1	HTML Basics: Introduction web pages using HTML, Ta	of HTML, HTML elements, Creation of simple
Unit 2	XML Programming: Histor technologies. XML basics, and XML Namespace, XS Important XPath, XML tran FO Namespace. Concept of	y of XML, Purposes, and Comparison with other XML tools, Validating XML document with DTD LT, Transforms XML in other XML document, sformation, Validating XML schemas and XSL-of SOAP, SOAP elements. Architecture of web ges (WSDL) and advantages of WSDL.
Unit 3		extracted from an XML document in a relational nethods. Sarissa and Drag and Drop concepts.
Unit 4	Asynchronous JavaScri Components of JavaScript	pt and XML: AJAX, Features of AJAX, and its syntax rules.
Unit 5	Ajax-XMLHttpRequest O	bject: XMLHttpRequest object, Synchronous retrieval, Elements and properties of CSS,
Unit 6	Ajax-Object Oriented Jav	aScript : Feature of JavaScript- Object Oriented MVC design pattern for web application,
Unit 7		va platforms, Components of J2ME, Mobile
Unit 8	Introduction to HTML5:	Dynamic webpages i.e., History of HTML5, New onto in HTML 5, Media, Canvas, Form, and Input
Unit 9		as: Concept of incorporating audio in HTML5, HTML5, Input types, Store and Retrieve data of
Unit 10	HTML5-Form Elements HTML5 global.	and Attributes: New attributes of HTML5,
Unit 11	• •	olications: HTML5 with mobile application efits, Mobile design and device characteristics, on.

- 1. DT Editorial Services . HTML 5 Black Book (Covers CSS3, JavaScript, XML,XHTML, AJAX, PHP, jQuery) 2Ed. Dreamtech Publications.
- 2. R. Moseley & M. T. Savaliya, Developing Web Applications, (2e) Wiley-India.
- 3. Team at Kogent Learning Solutions Inc., Web Technologies, Black Book, (1e) Dreamtech Press.

Course Code: DCA3242	Course Title: Open Source Systems

Unit 1	Software Development Using Open Source Systems: Concept of Open Source along with its tools, Components, and Methodologies, Applications using the Open Source. Free and Open Source Software (FOSS) philosophy.
Unit 2	Licensing: Licensing, Types of licensing, Intellectual proprietary right and its part in FOSS. Difference between Commercial license and Open source license.
Unit 3	Open Source Licensing, Contract, and Copyright Law: Basic principles of copyright law, Definitions of Contract, Copyright and the Open source, Open source software licensing, Warranties, Issues with copyrights and patents.
Unit 4	The MIT, BSD, Apache Licenses: MIT (or X) license, BSD (Berkeley Source Distribution) license, Apache license in detail, Free software licenses.
Unit 5	Academic Free Licenses: Concept of Academic Free License (AFL), AFL provisions and applications.
Unit 6	The GPL, LGPL, and Mozilla Licenses: General Public License (GPL) and Mozilla Public License (MPL), Safeguarding the open source freedom of every open source.
Unit 7	QT, Artistic, and Creative Commons Licenses: Provisions of the Q Public License, Artistic License (Perl), The concept of the Creative Common License.
Unit 8	Non-Open Source Licenses: Concept of non-open source licenses, Granted rights under licenses, Non-open source licenses and classic proprietary licenses, Sun community source license and Microsoft shared source initiative.
Unit 9	Open Source Development: Infrastructure required for an open source project, public code archive, Project documentation, Bug database, Open mailing list, Project website, Importance of Concurrent Versioning System (CVS) and Source Control Management (SCM), Stages in the software development life cycle, Information to build a community and the principles, Open source project Decision making wrt ending a project, or join an existing open source, Open source software development process and the use of open source software projects in the software company, Ways of running an open source project.
Unit 10	Legal Impacts of Open Software and Free Software Licensing: Basic technique of entering into a contract, Constitutional development related to software contracts, Self-enforcing nature of open source and free software licenses.
Unit 11	Legal impacts of the open source and free software licensing at the global level: Global scope for open source licenses, Indian contribution to the open source culture and effort of European Union, Short comings of open source licensing, Issues of open source licensing, Demand for the patented software, Communities that are trying to enforce and strengthen the open source and free software licensing, Compatible and incompatible licensing, Cross licensing methods.
Unit 12	Software Development Using Open Source and Free Software Licenses: Open source and free software licensing, Methods of open source software development, Analysis of the forking of software, and its requirement, Key things to choose the license for a new project, Process of

l dratting valir awa cattward licanca tar a naw anan	COURCO PROJECT
drafting your own software license for a new open	Source ordect
araning your own contrain nooned for a non open	oodioo piojooti

- 1. C. DiBona , M. Stone , D. Cooper, Open Sources 2.0: The Continuing Evolution, O'REILLY.
- 2. D. Woods, G. Guliani , Open Source for the Enterprise: Managing Risks, Reaping Rewards, O'REILLY.
- **3.** A. Metzger, Free and Open Source Software (FOSS) and other Alternative License Models: A Comparative Analysis, Springer.

	Course Code: DCA3243 Course Title: Cloud Computing
Unit 1	Introduction to cloud computing: Fundamental concepts of cloud computing, types of Cloud computing, Cloud architectures and its functions.
Unit 2	Business Values: Cloud service modeling (SaaS, PaaS and IaaS).
Unit 3	Inside Cloud Computing: Cloud strategic decisions, Governance issues, Monitor and Management of the IT cost effectively.
Unit 4	Cloud Service Administration: Service Level Agreements (SLA) and its
	supportive services, IT security and performance management and provisioning of service management.
Unit 5	Cloud Computing Technology: Clients consisting of Hardware/Software,
	Cloud computing application process, Security issues in Cloud computing technology and Measures to maintain safe data, Third party service security issue.
Unit 6	Accessing the Cloud: Tools to connect with the Cloud, Understanding the
11	particular needs of users.
Unit 7	Cloud Data Management: Different Cloud security issues, Data control mechanisms and Cloud data Storage as a Service.
Unit 8	Information Storage in Cloud Computing: Cloud Storage, Cloud storage
	providers, Cloud data security.
Unit 9	Discovery of Private and Hybrid Clouds: Role of Private cloud, and cycled with the Public Clouds, Cloud services vendor.
Unit 10	Cloud Computing Standards: Practices and standards and its practical
	issues, Standard organisation and groups.
Unit 11	Desktop and Device Management: Virtual desktop, Virtual desktop environment.
Unit 12	Cloud Governance: IT governance, Risk to assess the Cloud, Working of
Offic 12	governance (Monitoring and Measuring the performance).
Unit 13	Migrating to the Cloud: Migration tools, Strategies for people at different levels.
Unit 14	Future Practice of Cloud Computing: Future cloud computing and how
	Cloud computing should evolve further.
Reference	ee Books

- 1. Miller M, Cloud Computing, 8th Edition, Que Publishers.
- 2. Buyya R K, Cloud Computing: Principles and Paradigms, Wiley Press.

Elective III

Course	e Code: DCA3244 Course Title: Knowledge Management	
Unit 1	Overview of Knowledge Management: Introduction of knowledge	
	management, Value of intellectual capital, Issues in knowledge	
Unit 2	management. The Nature of Knowledge: Data, Information and Knowledge, Types of	
Onit 2	knowledge, Knowledge vs Expertise, Characteristics of Knowledge.	
Unit 3	Technologies to Manage Knowledge: Artificial Intelligence, Usage of	
	knowledge management, Cognitive Psychology, Significance of heuristic	
	search in Knowledge-Based Systems.	
Unit 4	Knowledge Management Systems Life Cycle: Development of	
	Knowledge Management Systems, Challenges of Knowledge Management	
	Systems and means to overcome, Conventional system vs Knowledge	
Unit 5	Management Systems Life Cycle (KMSLC), KMSLC approaches. Knowledge Creation and Knowledge Architecture: Knowledge creation	
Offic 5	and factors of knowledge transferred, Nonaka's Model for knowledge	
	creation and transformation, Knowledge architecture, Knowledge	
	management system.	
Unit 6	Capturing the Tacit Knowledge: Techniques of capturing the tacit	
	knowledge, Experts, Development of relationship with experts, Significance	
	of fuzzy reasoning in capturing the knowledge, Interview as a tacit	
	knowledge capture tool.	
Unit 7	Knowledge Capturing Techniques: Knowledge capturing techniques, On-	
	Site Observation (Action Protocol), Brainstorming, Electronic brainstorming,	
	Protocol analysis (Think-Aloud Method), Consensus decision making,	
	Repertory grid, Nominal Group Technique (NGT), Delphi method, Concept mapping and Black boarding.	
Unit 8	Knowledge Codification: Knowledge codification, Codification	
Omit 0	tools/procedures, Modes of knowledge conversion and knowledge	
	developer's skill set.	
Unit 9	Knowledge Transfer in E-World: Transferring and sharing knowledge,	
	fundamentals of knowledge transfer, Prerequisites for transfer, Methods of	
	knowledge transfer, Types of knowledge transfer, Knowledge sharing.	
Unit 10	Learning from Data: Concept of learning and significance of data,	
	Visualization in learning, Artificial Neural Network as a learning model,	
He!t 44	Association rules and classification trees.	
Unit 11	Knowledge Management Assessment: Significance of assessing	
	knowledge management, Types of knowledge management assessment, Qualitative and Quantitative knowledge management assessments,	
	Knowledge management solutions.	
Unit 12	Knowledge Based Systems: Knowledge based system through user's	
J =	view and developer's view, Representation knowledge forms and Methods,	
	Knowledge engineering.	

Unit 13	Case-Based Reasoning (CBR): Weaknesses of rule-based systems, CBR,
	Method of adaptation used in CBR, Significance of indexing the case library,
	Advantages and Disadvantages of case based systems.
Unit 14	Knowledge Elicitation-Converting Tacit Knowledge to Explicit:
	Knowledge elicitation, Interviews and observation, One-on-one interviews,
	Observational elicitation and team interviewing.
Unit 15	Discovering New Knowledge-Data Mining: Data mining as a tool in
	knowledge, Discovery and knowledge management, Classical statistics and
	Statistical pattern recognition tools for data mining, Symbolic rules and
	artificial neural networks as a technique, The future of knowledge
	management.
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- 1. E. M. Awad, Knowledge Management, Person.
- 2. Jay Liebowitz, Knowledge Management: Learning from Knowledge Engineering, CRC Press.

Course C	Code: DCA3245 Course Title: Software Project Management			
Unit 1	Software Development Organization and Roles: Introduction of			
	management spectrum for an organization, IT organizational structures and			
	job roles in software development.			
Unit 2	Overview of Project Management: Project management, Factors			
	influencing project management, Project development phases and project			
	management associations.			
Unit 3	Project Planning: Different tasks in project planning, work breakdown			
	structures and different planning methods.			
Unit 4	Estimation and Budgeting of Projects: Estimating cost involved in			
	software development, Techniques used in cost estimation, Software			
	engineering models.			
Unit 5	Project Scheduling: Project scheduling techniques, Gantt chart and Critical			
	Path Method, Automated tools available for project scheduling.			
Unit 6	Project Monitoring and Controlling: Steps to process improvement,			
	Project communication plans and techniques.			
Unit 7	Risk Management: Risks play a critical role in software projects, Managing			
	risks and its challenging activity, Risk management aids.			
Unit 8	Configuration Management: Principal activity in configuration management,			
	Version Control, Change Control and Configuration Audit.			
Unit 9	Team Development and Conflict Management: Conflict avoidance among			
	team members.			
Unit 10	Software Quality Assurance: Software quality assurance activities, Various			
	standards in software quality: ISO and SEI.			
Unit 11	CASE (Computer Aided Software Engineering) Tools: Introduction to			
	classification of CASE tools, Steps for implementing CASE tools.			
Unit 12	Testing Techniques: Software testing techniques, Black box and White box			
	testing.			



Unit 13	Software Re-engineering: Software maintenance, Software re-engineering					
	process model, Technical problems of re-engineering.					
Unit 14	Project Closure: Introduces project closure analysis, Project closure					
	analysis reports from case studies.					

- 1. R. S. Pressman, *Software Engineering: A Practitioners Approach*, (3e) McGraw Hill.
- 2. R. Mall, Fundamentals of Software Engineering, (4e) PHI Publication.
- 3. K. K. Aggarwal and Y. Singh, *Software Engineering*, (3e) New Age International Publishers.
- 4. P. Jalote, Software Engineering, Wiley, (1e).
- 5. Sommerville, Software Engineering, Addison Wesley.

Cours	e Code: DCA3246 Course Title: Supply Chain Management		
Unit 1	Concept of Supply Chain: Concepts of supply chain management (SCM), Supply Chain Integration, Strategic Decision in Supply Chain, Key Issues in Supply Chain Management.		
Unit 2	Scope of Supply Chain Management: Scope of Supply Chain Management, Supply Chain Management as a Management Philosophy, Value chain for Supply Chain Management, Supply Chain Management in global environment and stages of SCM development.		
Unit 3	SCM Strategies Performance: Supply chain Strategies, Supply chain Drivers and Obstacles and Purchasing aspects of Supply Chain, Demand forecasting and aggregate planning, predictable viability.		
Unit 4	The Role of IT in Supply Chain: Role of IT in a Supply Chain, Supply Chain IT framework, Supply Chain Macro Processes, Internet technologies and Supply Chain.		
Unit 5	Supply Chain Information System: Supply Chain Information Systems (SCIS), E-Business in Supply Chain, Framework for measuring Supply Chain costs.		
Unit 6	Integrating Impact of IT integrated SCM: Infrastructure of information technology in SCM, Influence of E-Commerce on SCM, Process of IT integration with SCM and its impact.		
Unit 7	Decision Support Systems for SCM: Decision Support System (DSS), Components of DSS, Decision types of DSS, Information technology support systems for effective supply chain decision making.		
Unit 8	Customer and Service Management: Creating the Customer-Centric Supply Chain, Applying technology to CRM, New concepts in customer management technologies.		
Unit 9	Manufacturing and Supply Chain Planning: Chain planning, Impact of chain planning.		
Unit 10	Logistics Resource Management: Logistics resource management (LRM), LRM in the age of global internet, Third party logistics (3PL) services.		
Unit 11	Supplier Relationship Management: Integrating Suppliers into the Value Chain: Purchasing, Internet-driven SRM environment and		

	Implementation of E-SRM.			
	The Future of IT in the Supply Chain: Internal supply chain			
Unit 12	management, Supplier relationship management, Transaction			
	Management Foundation and Data mining concepts			

- 1. S. Chopra, P. Meindl, D. Vir Kalra, Supply Chain Management, Person.
- 2. S. Janat, Supply Chain Management 2(e), Pearson.
- 3. V. V. Sople, Supply Chain Management: Text and Cases, Pearson.

5.3. Duration of the programme

Programme	Level	Duration Maximum duration for completion		Credits
BCA	Bachelor's Degree	3 years	(3+ 3) years (As per UGC Notification on Specification of Degree, 2014)	126 Credits

5.4. Faculty and support staff requirement

Academic Staff	Number available to meet the required delivery norms
Programme Coordinator	1 member
Course Coordinator	1 member
Course Mentor	1 member per batch of 250 students

5.5. Instructional delivery mechanisms

The Directorate of Online Education of MUJ comprises of faculty members and staff who are well versed in Distance Education and Online delivery.

An Academic calendar depicting dates for all major events during each semester will be prepared by faculty members and shared with students through LMS, at the beginning of each academic session.

Apart from providing content in the form of Self Learning Material, enough e-learning resources in the form of Audio and Video content will be provided to students. Regular engagement of students will be ensured through the following means:

- Conduct of Webinars/live lectures/online lectures/Virtual Class
- By encouraging them to participate in mandatory Discussion Forums to stimulate their thinking, and to be able to fearlessly express their views in forums. These discussion



forums will be moderated by faculty to provide equal opportunity for everyone to participate, as well as to ensure maintenance of decorum of the forum.

Through periodic formative assessments

Regular evaluation of content learnt will be provided for, through Self-Assessment Questions within the SLM, as well as quizzes on the LMS. The quizzes can be taken any number of times, so that they reach a stage of being able to answer questions without errors, which is a reflection of their understanding of the concept.

Effort will be made to provide case studies to enhance their analytical ability and make right decisions.

Link to National Portals (SWAYAM/NPTEL) will be provided, as also link to University's digital library portal.

All links to additional reading will be provided in the LMS. Interested students can study beyond the confines of the syllabus.

5.6. Identification of media-print, audio or video, online, computer aided

LMS provides for all audio video content (e-learning material, e-pubs, faculty-led video sessions, virtual classrooms and discussion boards), dashboard of their progress in learning, comparison with their peers in terms of learning, regular notifications regarding upcoming Webinars/virtual classes, Assignments, Discussion Forum participations and Examinations. It also provides an opportunity for raising queries if any, and seek answers to the same, by chat bot or course mentors.

5.7. Student Support Services

The Student Support services will be facilitated by the Directorate of Online Education, Manipal University Jaipur, Rajasthan which includes the pre-admission student support services like counselling about the programme including curriculum design, mode of delivery, fee structure and evaluation methods. Post-admission student support services include guiding students towards accessing e-identity card, LMS portal, Academic calendar and



academic delivery. Examinations support staff shall answer queries pertaining to conduct of end-semester examinations, evaluation and issue of certificates.

6. Procedure for Admission, Curriculum Transaction and Evaluation

The purpose of Online education by Manipal University, Jaipur is to provide flexible learning opportunities to students to attain qualification, wherever learners are not able to attend the regular classroom teaching. Academic programmes offered for such candidates under Online Learning mode will be conducted by Directorate of Online Education-Manipal University, Jaipur with support of the various University schools. The programmes/courses may be termed Online mode for award of Degree. Eligibility criteria, programme/course structure, curriculum, evaluation criteria and duration of programme shall be approved by Board of Studies and Academic Council which are based on UGC guidelines.

Candidates seeking admissions in any programme offered by Directorate of Online Education-Manipal University, Jaipur shall fill up online application form available on DOE-MUJ website. Before applying, candidates must check eligibility criteria for programme that they are interested in. Details about Eligibility criteria, programme structure, curriculum, duration, and fee structure are available on the website.

6.1. Procedure for Admission

6.1.1 Minimum Eligibility Criteria for admission

10+2 from recognized board or equivalent qualification as recognized by Association of Indian Universities (AIU) or other competent body in any discipline with at least 50% (45% for Reserved category) marks in aggregate

Important Instructions:

- All admissions shall be provisional until and unless candidates meet the eligibility criteria.
- Admission will stand cancelled if a candidate does not meet eligibility criteria, or there is failure to pay programme/course fees.
- Admission will stand cancelled, if candidate does not submit proof of eligibility within stipulated time given by Directorate of Online Education-Manipal University, Jaipur.
- Directorate of Online Education-Manipal University, Jaipur has the right to make necessary changes from time to time as deemed fit in Eligibility criteria,

programme/course structure, curriculum, duration, fee structure and programme announcement dates. All changes will be notified on website.

 Candidates should carefully read all instructions given in Programme prospectus before start of application form.

6.1.2. Fee Structure and Financial assistance policy

Suggested Fee for BCA programme is INR 99,000/- (Ninety nine thousand only)

List of scholarships are available for the students enrolling to online Program s

- Upto 20% on tuition fees will be provided to Divyang / Defence students
- Upto 10% on tuition fees will be provided to students employed with Public Sector Undertaking
- Merit scholarships Upto 10% on tuition fees will be provided to students with 60 % and above in 10 + 2 / 3-year Diploma programs awarded by recognized Technical boards.

6.2. Curriculum Transactions

6.2.1. Programme Delivery

Manipal University, Jaipur has state-of-the-art mechanism for online mode of Academic delivery to ensure quality education. Faculty members at MUJ offer expert guidance and support for holistic development of the students. Faculty members are not mere facilitators of knowledge but they also mentor students to make learning more engaging and maintain high retention level. The programme will be delivered with an aim to provide expertise and ensure that students excel in their domains. The features of programme delivery are:

- Online Mode of Academic Delivery
- Periodic review of Curriculum and Study material
- Live Interactive lectures from faculty / Course coordinators
- Continuous Academic and Technical support
- Guidance from Course Co-ordinators
- Learning and delivery support from Course Mentors



6.2.2. Norms for Delivery of Courses in Online Mode

S. No.	Credit value	No. of Weeks	No. of Interactive Sessions		Hours of Study Material		Self- Study	Total Hours
	of the course		Synchronous Online Counselling/ Webinars/ Interactive Live Lectures (1 hour per week)	Discussion Forum/ asynchron ous Mentoring (2 hours per week)	e- Tutorial in hours	e- Content hours	hours including Assessm ent etc.	of Study (based on 30 hours per credit)
1.	2 Credits	6 weeks	6 hours	12 hours	10	10	22	60
2.	4 Credits	12 weeks	12 hours	24 hours	20	20	44	120

6.2.3. Learning Management System to support Online mode of Course delivery

LMS Platform has been built to help learners reach their potential in their chosen programme. It is a secure, reliable learning experience tool that works consistently on Web and Mobile devices. Its simple interface makes it easy for instructors to design courses, create content and grade assignments. It provides a great mobile experience due to the responsive design which is paired with purpose-built native apps. It provides seamless accessibility to ensure all tools are standards-compliant and easy for students to navigate using assistive technologies. It provides 24 X 7 learning experience to facilitate learning as per the pace chosen by learners. Digital portfolio functionality allows students to document and share their learning journey as it happens, on both web and mobile platforms.

6,2,4. Course Design:

The Course content is designed as per the SWAYAM guidelines using 4-quadrant approach as detailed below to facilitate seamless delivery and learning experience

- (a) Quadrant-I i.e. e-Tutorial, that contains Faculty led Video and Audio Contents, Simulations, video demonstrations, Virtual Labs
- (b) Quadrant-II i.e. e-Content that contains Portable Document Format or e-Books or Illustration, video demonstrations, documents as required.
- (c) Quadrant-III i.e. Discussion forums to raise and clarify doubts on real time basis by the Course Coordinator and his team.

(d) Quadrant-IV i.e. Self-Assessment, that contains MCQs, Problems, Quizzes, Assignments with solutions and Discussion forum topics.

6.2.5. Academic Calendar

SI No.	Event	Batch	Last Date (Tentative)			
1	Commencement of	January	1 st January			
	semester	July	1 st July			
2	Enrol student to	January	Within 2 working days of fee			
	Learning Management system	July	confirmation			
3	Assignment	January	March end and April end			
	Submission	July	September end and October end			
4	Submission of	January	30 th April			
	Synopsis (Applicable during Pre final semester)	July	30 th October			
5	Project Report	January	30 th April			
	Submission (Applicable during Final semester)	July	30 th October			
6	Webinars / Interactive Live Lectures and	January	Mar to May			
	Discussion Forum for query resolution	July	September to November			
7	Admit Card	January	3 rd week of May			
	Generation	July	3 rd week of Nov			
8	Term End	January	2 nd week of June (TEE June)			
	Examination	July	2 nd Week of December (TEE December)			
9	Result Declaration of	January	Last week of August			
	End Term Examination	July	Last week of February			

6.3. Evaluation

The students' learning in a course would be evaluated based on Internal assignments, students' response sheets, and semester end examinations. University adopts rigorous process in development of question papers, question banks, assignments and their moderation, conduct of examinations, evaluation of answer scripts by qualified teachers, and result declaration. The Directorate shall frame the question papers so as to ensure that no part of the syllabus is left out of study by a learner.

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The evaluation shall include two types of assessments-continuous or formative assessment in the form of assignments, and summative assessment in the form of end semester examination or term end examination which will be held with technology supported remote proctored examination tool.

However, we shall be considering the guidelines issued by the Regulatory bolides from time-to-time about conduct of examinations.

The examinations shall be conducted to assess the knowledge acquired during the study. There shall be two systems of examinations viz., internal and external examinations. In the case of theory courses, the internal evaluation shall be conducted as Continuous Internal Assessment via Student assignments preparation, quizzes. The internal assessment shall comprise of maximum of 30 marks for each course (two Assignments each for four-credit theory papers). The end semester examination shall be of three hours duration for each course at the end of each semester.

6.3.1. Question Paper Pattern

Time: 3 Hours

Max. Marks: 70

Part A - (Multiple Choice Questions) - 10 x 2 Marks = 20 Marks

Part B - (Short Answers) - Answer any 4 (out of 6) 4 x 5 Marks = 20 Marks

Part C – (Long Answers) – Any 3 (out of 4) x 10 Marks = 30 Marks

6.3.2. Distribution of Marks in Continuous Internal Assessments

The following procedure shall be followed for awarding internal marks for theory courses. Student must submit two assignments for theory papers, each carrying 30 marks and average of both will be considered as internal assessment marks.

6.3.3. Passing Minimum

The students are considered as passed in a course if they score 40% marks in the Continuous Evaluation (IA) and Term-End Examinations (TEE) individually. If a student fails in any one component (failure to get 40% marks either in IA or TEE), then he/she will be required to reappear for that component only (IA or TEE as the case may be).



6.3.4. Marks and Grades

Based on the total marks obtained for each course in Internal Assessment and Term End examinations, student will be awarded grade for that course. The following table gives the marks, grade points, letter, grades and classification to indicate the performance of the candidate.

Range of Marks	Grade Points	Letter Grade	Description
≥90 to ≤100	10	A+	Outstanding
≥80 to <90	9	А	Excellent
≥75 to <80	8	B+	Distinction
≥70 to <75	7	В	Very Good
≥60 to <70	6	C+	Good
≥50 to <60	5	С	Average
≥40 to <50	4	D+	Below Average
<40	0	F	Re-appear
ABSENT	0	AAA	ABSENT

For a semester:

Grade Point Average [GPA] = $\sum_{i} C_{i} G_{i} / \sum_{i} C_{i}$

Grade Point Average =

Sum of the multiplication of grade points by the credits of the courses

Sum of the credits of the courses in a semester

 C_i = Credits earned for the course i in any semester

 G_i = Grade Point obtained for course i in any semester.

n refers to the semester in which such courses were credited

For the entire programme:

Cumulative Grade Point Average [CGPA] = $\sum_{i} \sum_{i} C_{ni} G_{ni} / \sum_{n} \sum_{i} C_{ni}$

CGPA = Sum of the multiplication of grade points by the credits of the entire programme

Sum of the credits of the courses for the entire programme

7. Requirement of the Laboratory Support and Library Resources

7.1. Laboratory Support

For Courses having practical component (programming and coding), Learners will have access to lab guide for unguided exercise and online tools to carry out practice of suggested exercises. Video tutorials will be provided for better understanding of concepts and methods to practice. Lab based virtual classrooms in Learning portal will guide students about the laboratory support to the learners in order to carry out practical exercise covered in the programme. There shall be provision of a practical guide made available for learners.

7.2. Library Resources

Directorate of Online Education, Manipal University Jaipur, Rajasthan has excellent Library facility with adequate number of copies of books in relevant titles for BCA programme. The Central Library of Manipal University, Jaipur is also having good source of reference books. The books available at both the libraries are only for reference purpose and lending services. In addition, reference books as prescribed will be procured. The Digital library access will also be made available to students who are enrolled into online mode of education. In addition, the university membership on Swayam/ NPTEL/ Knimbus will also be made available to students. Complete e-Learning resources to course would be made available on Learning management System for learning along with e-tutorial lectures. Further, expert lectures/workshops/ webinars by industry experts would also be conducted for the students.

8. Cost Estimate of the Programme and the Provisions

The cost estimate of the Programme and provisions for the fund to meet out the expenditure to be incurred in connection with M.B.A. Programme as follows:

	SI. No.	Expenditure Heads	Approx. Amount
1		Programme Development (Single Time Investment)	70,00,000 INR
2		Programme Delivery (Per Year)	9,00,000 INR
3		Programme Maintenance (Per Year)	42,00,000 INR



9. Quality assurance mechanism and expected programme outcomes

The quality of the programme depends on scientific construction of the curriculum, strong-enough syllabus, sincere efforts leading to skilful execution of the course of the study. The ultimate achievement of MCA programme of study may reflect the gaining of knowledge and skill in management area. Gaining of knowledge and skills in IT may help the students to get new job opportunities, upgrading their position not only in employment, but also in the society,

The benchmark qualities of the programme may be reviewed based on the performance of students in their end semester examinations. Also, the feedback from the alumni, students, parents and employers will be received and analysed for further improvement of the quality of the programme.

Manipal University, Jaipur has constituted Centre for Internal Quality Assurance (CIQA), which will assist Director, Directorate of Online Education to conduct periodic review and assessments and assist the Directorate to implement necessary quality measures and effectiveness in programme delivery. CIQA is constantly involved in reviewing all materials prepared by DOE, including syllabus, SLMs and e-learning content. CIQA will be involved in conducting studies to measure effectiveness of methods adopted for learning. As we proceed further, CIQA will involve in benchmarking quality of academic delivery, and perform various analyses, and guide all stakeholders towards upgrading quality constantly.

Centre for Internal Quality Assurance Committee (CIQAC) chaired by the Vice Chancellor consisting of internal and external experts oversees the functioning of Centre for Internal Quality Assurance and approve the reports generated by Centre for Internal Quality Assurance on the effectiveness of quality assurance systems and processes.

In addition to CIQA, as per the guidelines of National Assessment and Accreditation Council (NAAC), Manipal University, Jaipur has constituted Internal Quality Assurance Cell (IQAC), in which academicians, industry representatives and other stakeholders are nominated as members. The IQAC is a part of the institution's system and work towards realisation of the goals of quality enhancement and sustenance, as quality enhancement is a continuous process. The prime task of the IQAC is to develop a system for conscious, consistent, and catalytic improvement in the overall performance of institutions. The work of the IQAC is the first step towards internalization and institutionalization of quality enhancement initiatives..



IQAC's elementary motive is to promote measures for institutional functioning towards quality enhancement through internalization of quality culture and institutionalization of best practices.

The guidelines on quality monitoring mechanism prescribed by the UGC have been adopted by the Centre for Internal Quality Assurance for conducting institutional quality audits, to promote quality assurance and enhance as well as spread best-in-class practices of quality assurance. University has setup an effective system for collecting feedback from the stakeholders regularly to improve its programmes. The University will conduct self-assessments regularly and use the results to improve its systems, processes etc. and finally quality of programmes.